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Translated Report (Full Report Below)  
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Process: MarsSteam [804]  
Path: /Volumes/VOLUME/\*/MarsSteam.app/Contents/MacOS/MarsSteam  
Identifier: com.haemimontgames.survivingmars.steam  
Version: 1.0 (04-07-2022\_10:42:10)  
Code Type: X86-64 (Translated)  
Parent Process: launchd [1]  
User ID: 501

Date/Time: 2022-05-10 17:04:13.7854 +0200  
OS Version: macOS 12.3.1 (21E258)  
Report Version: 12  
Anonymous UUID: 7413CC38-23F1-3EF9-6309-F3CF484ADCC4

Time Awake Since Boot: 330 seconds

System Integrity Protection: enabled

Crashed Thread: 6 MainThrd

Exception Type: EXC\_BAD\_INSTRUCTION (SIGILL)  
Exception Codes: 0x0000000000000001, 0x0000000000000000  
Exception Note: EXC\_CORPSE\_NOTIFY

Termination Reason: Namespace SIGNAL, Code 4 Illegal instruction: 4  
Terminating Process: exc handler [804]

Application Specific Information:

dyld4 config: DYLD\_LIBRARY\_PATH= DYLD\_INSERT\_LIBRARIES=/Users/saschabennek/Library/Application Support/Steam/Steam.AppBundle/Steam/Contents/MacOS/steamloader.dylib:/Users/saschabennek/Library/Application Support/Steam/Steam.AppBundle/Steam/Contents/MacOS/gameoverlayrenderer.dylib

Kernel Triage:

VM - pmap\_enter failed with resource shortage  
VM - pmap\_enter failed with resource shortage  
VM - pmap\_enter failed with resource shortage  
VM - pmap\_enter failed with resource shortage  
VM - pmap\_enter failed with resource shortage

Thread 0:: OSX Main Dispatch queue: com.apple.main-thread

0 ??? 0x7ff8a1b8e940 ???

1 libsystem\_kernel.dylib 0x7ff81157c97a mach\_msg\_trap + 10

2	libsystem_kernel.dylib	0x7ff81157cce8 mach_msg + 56
3	CoreFoundation	0x7ff81167fdb0 __CFRunLoopServiceMachPort + 319
4	CoreFoundation	0x7ff81167e440 __CFRunLoopRun + 1276
5	CoreFoundation	0x7ff81167d884 CFRunLoopRunSpecific + 562
6	HIToolbox	0x7ff81a773ce6 RunCurrentEventLoopInMode + 292
7	HIToolbox	0x7ff81a773a4a ReceiveNextEventCommon + 594
8	HIToolbox	0x7ff81a7737e5 _BlockUntilNextEventMatchingListInModeWithFilter + 70
9	AppKit	0x7ff813fdb53d _DPSNextEvent + 927
10	AppKit	0x7ff813fd9bfa -[NSApplication(NSEvent) _nextEventMatchingEventMask:untilDate:inMode:dequeue:] + 1394
11	gameoverlayrenderer.dylib	0x10f1d45ad 0x10f1b5000 + 128429
12	AppKit	0x7ff813fcc2a9 -[NSApplication run] + 586
13	MarsSteam	0x105369848 main + 568
14	dyld	0x205fc351e start + 462

Thread 1:: com.apple.rosetta.exceptionserver

0	runtime	0x7ff7ffd339a4 0x7ff7ffd2f000 + 18852
1	runtime	0x7ff7ffd41738 0x7ff7ffd2f000 + 75576
2	runtime	0x7ff7ffd42ed0 0x7ff7ffd2f000 + 81616

Thread 2:

0	runtime	0x7ff7ffd51814 0x7ff7ffd2f000 + 141332
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Thread 3:

0	runtime	0x7ff7ffd51814 0x7ff7ffd2f000 + 141332
---	---------	--

Thread 4:

0	runtime	0x7ff7ffd51814 0x7ff7ffd2f000 + 141332
---	---------	--

Thread 5:

0	runtime	0x7ff7ffd51814 0x7ff7ffd2f000 + 141332
---	---------	--

Thread 6 Crashed:: MainThrd

0	<translation info unavailable>	0x106b836c0 ???
1	MarsSteam	0x104e4c7a7 FS::Open(HSL::RCPtr<HSL::IBlock>&, char const*, unsigned int) + 151
2	libsystem_platform.dylib	0x7ff8115cee13 _sigtramp + 51
3	MarsSteam	0x104e79211 HGE::AppBoot::Init() + 1745
4	MarsSteam	0x104e7161e HGE::CGameApp::Run() + 30
5	MarsSteam	0x10536704d -[AppDelegate startEngine:] + 173
6	Foundation	0x7ff8124019f4 __NSThread__start__ + 1009
7	libsystem_pthread.dylib	0x7ff8115b94e1 _pthread_start + 125
8	libsystem_pthread.dylib	0x7ff8115b4f6b thread_start + 15

Thread 7:: com.apple.NSEventThread

0	???	0x7ff8a1b8e940 ???
1	libsystem_kernel.dylib	0x7ff81157c97a mach_msg_trap + 10
2	libsystem_kernel.dylib	0x7ff81157cce8 mach_msg + 56

3	CoreFoundation	0x7ff81167fdb0	__CFRunLoopServiceMachPort + 319
4	CoreFoundation	0x7ff81167e440	__CFRunLoopRun + 1276
5	CoreFoundation	0x7ff81167d884	CFRunLoopRunSpecific + 562
6	AppKit	0x7ff814148f5e	_NSEventThread + 132
7	libsystem_pthread.dylib	0x7ff8115b94e1	_pthread_start + 125
8	libsystem_pthread.dylib	0x7ff8115b4f6b	thread_start + 15

#### Thread 8:: IO Task

0	???	0x7ff8a1b8e940	???
1	libsystem_kernel.dylib	0x7ff81157f3ea	__psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff8115b9a6f	_pthread_cond_wait + 1249
3	MarsSteam	0x104e59707	HSL::ThreadRun(void*) + 375
4	MarsSteam	0x104e59902	HSL::ThreadRunProtected(void*) + 66
5	libsystem_pthread.dylib	0x7ff8115b94e1	_pthread_start + 125
6	libsystem_pthread.dylib	0x7ff8115b4f6b	thread_start + 15

#### Thread 9:: IO Task

0	???	0x7ff8a1b8e940	???
1	libsystem_kernel.dylib	0x7ff81157f3ea	__psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff8115b9a6f	_pthread_cond_wait + 1249
3	MarsSteam	0x104e59707	HSL::ThreadRun(void*) + 375
4	MarsSteam	0x104e59902	HSL::ThreadRunProtected(void*) + 66
5	libsystem_pthread.dylib	0x7ff8115b94e1	_pthread_start + 125
6	libsystem_pthread.dylib	0x7ff8115b4f6b	thread_start + 15

#### Thread 10:: Audio Task

0	???	0x7ff8a1b8e940	???
1	libsystem_kernel.dylib	0x7ff81157f3ea	__psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff8115b9a6f	_pthread_cond_wait + 1249
3	MarsSteam	0x104e59707	HSL::ThreadRun(void*) + 375
4	MarsSteam	0x104e59902	HSL::ThreadRunProtected(void*) + 66
5	libsystem_pthread.dylib	0x7ff8115b94e1	_pthread_start + 125
6	libsystem_pthread.dylib	0x7ff8115b4f6b	thread_start + 15

#### Thread 11:: CPU Task

0	???	0x7ff8a1b8e940	???
1	libsystem_kernel.dylib	0x7ff81157f3ea	__psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff8115b9a6f	_pthread_cond_wait + 1249
3	MarsSteam	0x104e59707	HSL::ThreadRun(void*) + 375
4	MarsSteam	0x104e59902	HSL::ThreadRunProtected(void*) + 66
5	libsystem_pthread.dylib	0x7ff8115b94e1	_pthread_start + 125
6	libsystem_pthread.dylib	0x7ff8115b4f6b	thread_start + 15

#### Thread 12:: CPU Task

0	???	0x7ff8a1b8e940	???
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1	libsystem_kernel.dylib	0x7ff81157f3ea __psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff8115b9a6f _pthread_cond_wait + 1249
3	MarsSteam	0x104e59707 HSL::ThreadRun(void*) + 375
4	MarsSteam	0x104e59902 HSL::ThreadRunProtected(void*)
+ 66		
5	libsystem_pthread.dylib	0x7ff8115b94e1 _pthread_start + 125
6	libsystem_pthread.dylib	0x7ff8115b4f6b thread_start + 15

#### Thread 13:: CPU Task

0	???	0x7ff8a1b8e940 ???
1	libsystem_kernel.dylib	0x7ff81157f3ea __psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff8115b9a6f _pthread_cond_wait + 1249
3	MarsSteam	0x104e59707 HSL::ThreadRun(void*) + 375
4	MarsSteam	0x104e59902 HSL::ThreadRunProtected(void*)
+ 66		
5	libsystem_pthread.dylib	0x7ff8115b94e1 _pthread_start + 125
6	libsystem_pthread.dylib	0x7ff8115b4f6b thread_start + 15

#### Thread 14:: CPU Task

0	???	0x7ff8a1b8e940 ???
1	libsystem_kernel.dylib	0x7ff81157f3ea __psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff8115b9a6f _pthread_cond_wait + 1249
3	MarsSteam	0x104e59707 HSL::ThreadRun(void*) + 375
4	MarsSteam	0x104e59902 HSL::ThreadRunProtected(void*)
+ 66		
5	libsystem_pthread.dylib	0x7ff8115b94e1 _pthread_start + 125
6	libsystem_pthread.dylib	0x7ff8115b4f6b thread_start + 15

#### Thread 15:: CPU Task

0	???	0x7ff8a1b8e940 ???
1	libsystem_kernel.dylib	0x7ff81157f3ea __psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff8115b9a6f _pthread_cond_wait + 1249
3	MarsSteam	0x104e59707 HSL::ThreadRun(void*) + 375
4	MarsSteam	0x104e59902 HSL::ThreadRunProtected(void*)
+ 66		
5	libsystem_pthread.dylib	0x7ff8115b94e1 _pthread_start + 125
6	libsystem_pthread.dylib	0x7ff8115b4f6b thread_start + 15

#### Thread 16:: CPU Task

0	???	0x7ff8a1b8e940 ???
1	libsystem_kernel.dylib	0x7ff81157f3ea __psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff8115b9a6f _pthread_cond_wait + 1249
3	MarsSteam	0x104e59707 HSL::ThreadRun(void*) + 375
4	MarsSteam	0x104e59902 HSL::ThreadRunProtected(void*)
+ 66		
5	libsystem_pthread.dylib	0x7ff8115b94e1 _pthread_start + 125
6	libsystem_pthread.dylib	0x7ff8115b4f6b thread_start + 15

#### Thread 17:: CPU Task

0	???	0x7ff8a1b8e940 ???
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1	libsystem_kernel.dylib	0x7ff81157f3ea __psynch_cvwait + 10
2	libsystem_pthread.dylib	0x7ff8115b9a6f _pthread_cond_wait + 1249
3	MarsSteam	0x104e59707 HSL::ThreadRun(void*) + 375
4	MarsSteam	0x104e59902 HSL::ThreadRunProtected(void*)
	+ 66	
5	libsystem_pthread.dylib	0x7ff8115b94e1 _pthread_start + 125
6	libsystem_pthread.dylib	0x7ff8115b4f6b thread_start + 15

Thread 6 crashed with X86 Thread State (64-bit):

```

rax: 0x000000001055412ff rbx: 0x0000000030f09ec30 rcx: 0x0000000000000000
rdx: 0x0000000000000000
rdi: 0x0000000000000000 rsi: 0x000000000000120a8 rbp: 0x0000000030f09ec10
rsp: 0x0000000030f09dba0
r8: 0x000000001055a2260 r9: 0x0000000000000000 r10: 0x00000000ffffff00 r11:
0x000000001055a2258
r12: 0x0000000000000000 r13: 0x0000000000000000 r14: 0x0000000030f09ec60
r15: 0x0000000000000000
rip: <unavailable>    rfl: 0x0000000000000203
tmp0: 0x00000000104e7147d tmp1: 0x0000000000000215 tmp2:
0x00000000105d86c38

```

Binary Images:

```

0x0 - 0xffffffffffff ??? (*)
<00000000-0000-0000-0000-000000000000> ???
0x7ff81157b000 - 0x7ff8115b2fff libsystem_kernel.dylib (*) <26a59789-
b846-3ed4-96dc-8dbef3c0c8e7> /usr/lib/system/libsystem_kernel.dylib
0x7ff811600000 - 0x7ff811b00fff com.apple.CoreFoundation (6.9)
<fa52ff10-225c-3a0f-bfcc-556795ccd233> /System/Library/Frameworks/
CoreFoundation.framework/Versions/A/CoreFoundation
0x7ff81a744000 - 0x7ff81aa37fff com.apple.HIToolbox (2.1.1) <7761967d-
a138-33b6-9e3f-5c5420a2eeff> /System/Library/Frameworks/Carbon.framework/
Versions/A/Frameworks/HIToolbox.framework/Versions/A/HIToolbox
0x7ff813f9d000 - 0x7ff814e2afff com.apple.AppKit (6.9) <92a78ebd-bba5-3f18-
a5e1-768c955539d7> /System/Library/Frameworks/AppKit.framework/Versions/C/
AppKit
0x10f1b5000 - 0x10f1e4fff gameoverlayrenderer.dylib (*) <bbe307c9-
fbf5-3d10-b40c-457f951277b3> /Users/USER/Library/Application Support/Steam/*/
gameoverlayrenderer.dylib
0x104d88000 - 0x10556bfff com.haemimontgames.survivingmars.steam
(1.0) <e7c0806d-0ec7-3656-a93c-0bfdc362b75b> /Volumes/VOLUME/*/
MarsSteam.app/Contents/MacOS/MarsSteam
0x205fbe000 - 0x206029fff dyld (*) <dd9e80de-
fb3b-349b-96a4-46874ad34d11> /usr/lib/dyld
0x7ff7ffd2f000 - 0x7ff7ffd5efff runtime (*) <24497be3-a1b4-360a-b90e-
cde9ce78a93b> /usr/libexec/rosetta/runtime
0x7ff8115cb000 - 0x7ff8115d4fff libsystem_platform.dylib (*) <a9552f53-
a0cd-3e43-9930-80e582ed51ff> /usr/lib/system/libsystem_platform.dylib
0x7ff8123a9000 - 0x7ff812764fff com.apple.Foundation (6.9) <3370467f-

```

```
ef48-301d-97d1-cdc236b7053a> /System/Library/Frameworks/
Foundation.framework/Versions/C/Foundation
0x7ff8115b3000 - 0x7ff8115befff libsystem_pthread.dylib (*)
<2f6c275d-7e14-3d31-a924-e1bb41d2415f> /usr/lib/system/libsystem_pthread.dylib
```

#### External Modification Summary:

Calls made by other processes targeting this process:

```
task_for_pid: 0
thread_create: 0
thread_set_state: 0
```

Calls made by this process:

```
task_for_pid: 0
thread_create: 0
thread_set_state: 0
```

Calls made by all processes on this machine:

```
task_for_pid: 0
thread_create: 0
thread_set_state: 0
```

#### VM Region Summary:

ReadOnly portion of Libraries: Total=1.0G resident=0K(0%)

swapped\_out\_or\_unallocated=1.0G(100%)

Writable regions: Total=1.9G written=0K(0%) resident=0K(0%)

swapped\_out=0K(0%) unallocated=1.9G(100%)

VIRTUAL REGION			
REGION TYPE	SIZE	COUNT (non-coalesced)	
=====	=====	=====	
Accelerate framework	512K	4	
Activity Tracing	256K	1	
CG backing stores	3840K	4	
CG image	24K	3	
ColorSync	224K	25	
CoreAnimation	76K	6	
CoreGraphics	4K	1	
CoreServices	112K	1	
CoreUI image data	708K	5	
Foundation	16K	1	
Kernel Alloc Once	8K	1	
MALLOC	483.2M	41	
MALLOC guard page	192K	8	
MALLOC_LARGE (reserved)	256.0M	1	reserved VM address space (unallocated)
MALLOC_MEDIUM (reserved)	600.0M	5	reserved VM address space (unallocated)
MALLOC_NANO (reserved)	384.0M	1	reserved VM address space (unallocated)
Rosetta Arena	4096K	2	
Rosetta Generic	968K	239	
Rosetta IndirectBranch	512K	1	

Rosetta JIT	128.0M	1	
Rosetta Return Stack	320K	32	
Rosetta Thread Context	320K	32	
STACK GUARD	16K	4	
Stack	19.7M	17	
Stack Guard	56.1M	13	
VM_ALLOCATE	22.9M	25	
VM_ALLOCATE (reserved)	20K	4	reserved VM address space
(unallocated)			
__DATA	26.8M	369	
__DATA_CONST	14.7M	203	
__DATA_DIRTY	671K	118	
__FONT_DATA	4K	1	
__LINKEDIT	714.8M	26	
__OBJC_RO	82.6M	1	
__OBJC_RW	3200K	2	
__TEXT	311.0M	376	
__UNICODE	592K	1	
dyld private memory	1024K	1	
mapped file	5.1G	530	
shared memory	1032K	18	
unshared pmap	8352K	5	
=====	=====	=====	
TOTAL	8.1G	2129	
TOTAL, minus reserved VM space	6.9G	2129	

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Full Report  
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```
{
  "app_name": "MarsSteam",
  "timestamp": "2022-05-10 17:04:15.00+0200",
  "app_version": "1.0",
  "slice_uuid": "e7c0806d-0ec7-3656-a93c-0bfcd362b75b",
  "build_version": "04-07-2022_10:42:10",
  "platform": 1,
  "bundleID": "com.haemimontgames.survivingmars.steam",
  "share_with_app_devs": 1,
  "is_first_party": 0,
  "bug_type": "309",
  "os_version": "macOS 12.3.1 (21E258)",
  "incident_id": "0149CC54-DFB7-49D9-BFDE-5F920A7CBAC9",
  "name": "MarsSteam"
}
```

```
{
  "uptime" : 330,
  "procLaunch" : "2022-05-10 17:04:12.6247 +0200",
  "procRole" : "Foreground",
  "version" : 2,
  "userID" : 501,
  "deployVersion" : 210,
  "modelCode" : "Macmini9,1",
  "procStartAbsTime" : 8059026618,
  "coalitionID" : 1002,
  "osVersion" : {
```

```
"train" : "macOS 12.3.1",
"build" : "21E258",
"releaseType" : "User"
},
"captureTime" : "2022-05-10 17:04:13.7854 +0200",
"incident" : "0149CC54-DFB7-49D9-BFDE-5F920A7CBAC9",
"bug_type" : "309",
"pid" : 804,
"procExitAbsTime" : 8086866537,
"translated" : true,
"cpuType" : "X86-64",
"procName" : "MarsSteam",
"procPath" : "VVolumesVOLUMEV*VMarsSteam.appVContentsVMacOSV
MarsSteam",
"bundleInfo" :
{"CFBundleShortVersionString":"1.0","CFBundleVersion":"04-07-2022_10:42:10","CF
BundleIdentifier":"com.haemimontgames.survivingmars.steam"},
"storeInfo" : {"deviceIdentifierForVendor":"62C3D6FA-969A-5D12-
B40F-837BBFEF5238","thirdParty":true},
"parentProc" : "launchd",
"parentPid" : 1,
"coalitionName" : "com.haemimontgames.survivingmars.steam",
"crashReporterKey" : "7413CC38-23F1-3EF9-6309-F3CF484ADCC4",
"sip" : "enabled",
"isCorpse" : 1,
"exception" : {"codes":"0x0000000000000001, 0x0000000000000000","rawCodes":
[1,0],"type":"EXC_BAD_INSTRUCTION","signal":"SIGILL"},
"termination" : {"flags":0,"code":4,"namespace":"SIGNAL","indicator":"Illegal
instruction: 4","byProc":"exc handler","byPid":804},
"ktriageinfo" : "VM - pmap_enter failed with resource shortage\nVM - pmap_enter
failed with resource shortage\nVM - pmap_enter failed with resource shortage\nVM -
pmap_enter failed with resource shortage\nVM - pmap_enter failed with resource
shortage\n",
"asi" : {"dyld":["dyld4 config: DYLD_LIBRARY_PATH=
DYLD_INSERT_LIBRARIES=VUsersVsaschabennekVLibraryVApplication SupportV
SteamVSteam.AppBundleVSteamVContentsVMacOSVsteamloader.dylib:VUsersV
saschabennekVLibraryVApplication SupportVSteamVSteam.AppBundleVSteamV
ContentsVMacOSVgameoverlayrenderer.dylib"]},
"extMods" : {"caller":
{"thread_create":0,"thread_set_state":0,"task_for_pid":0,"system":
{"thread_create":0,"thread_set_state":0,"task_for_pid":0,"targeted":
{"thread_create":0,"thread_set_state":0,"task_for_pid":0,"warnings":0},
"faultingThread" : 6,
"threads" : [{"id":9324,"name":"OSX Main","queue":"com.apple.main-
thread","frames":[{"imageOffset":140705841867072,"imageIndex":0},
{"imageOffset":6522,"symbol":"mach_msg_trap","symbolLocation":10,"imageIndex":1
},{"imageOffset":7400,"symbol":"mach_msg","symbolLocation":56,"imageIndex":1},
{"imageOffset":523696,"symbol":"__CFRunLoopServiceMachPort","symbolLocation":
319,"imageIndex":2},
{"imageOffset":517184,"symbol":"__CFRunLoopRun","symbolLocation":1276,"image
```



```

Index":2},
{"imageOffset":514180,"symbol":"CFRunLoopRunSpecific","symbolLocation":562,"imageIndex":2},
{"imageOffset":195814,"symbol":"RunCurrentEventLoopInMode","symbolLocation":292,"imageIndex":3},
{"imageOffset":195146,"symbol":"ReceiveNextEventCommon","symbolLocation":594,"imageIndex":3},
{"imageOffset":194533,"symbol":"_BlockUntilNextEventMatchingListInModeWithFilter","symbolLocation":70,"imageIndex":3},
{"imageOffset":255293,"symbol":"_DPSNextEvent","symbolLocation":927,"imageIndex":4},{"imageOffset":248826,"symbol":"-[NSApplication(NSEvent)_nextEventMatchingEventMask:untilDate:inMode:dequeue:]","symbolLocation":1394,"imageIndex":4},{"imageOffset":128429,"imageIndex":5},
{"imageOffset":193193,"symbol":"-[NSApplication run]","symbolLocation":586,"imageIndex":4},
{"imageOffset":6166600,"symbol":"main","symbolLocation":568,"imageIndex":6},
{"imageOffset":21790,"symbol":"start","symbolLocation":462,"imageIndex":7}},
{"id":9358,"name":"com.apple.rosetta.exceptionserver","frames":
[{"imageOffset":18852,"imageIndex":8},{"imageOffset":75576,"imageIndex":8},
{"imageOffset":81616,"imageIndex":8}],{"id":9394,"frames":
[{"imageOffset":141332,"imageIndex":8}],{"id":9395,"frames":
[{"imageOffset":141332,"imageIndex":8}],{"id":9399,"frames":
[{"imageOffset":141332,"imageIndex":8}],{"id":9404,"frames":
[{"imageOffset":141332,"imageIndex":8}],
{"triggered":true,"id":9412,"name":"MainThrd","threadState":
{"flavor":"x86_THREAD_STATE","rbp":{"value":13137210384},"r12":
{"value":0},"rosetta":{"tmp2":{"value":4393036856},"tmp1":{"value":533},"tmp0":
{"value":4377220221},"rbx":{"value":13137210416},"r8":
{"value":4384760416,"symbolLocation":32,"symbol":"FS::rwlMountPoints"},"r15":
{"value":0},"r10":{"value":4294967040},"rdx":{"value":0},"rdi":{"value":0},"r9":
{"value":0},"r13":{"value":0},"rflags":{"value":515},"rax":
{"value":4384363263,"symbolLocation":86,"symbol":".str.70"},"rsp":
{"value":13137206176},"r11":
{"value":4384760408,"symbolLocation":24,"symbol":"FS::rwlMountPoints"},"rcx":
{"value":0},"r14":{"value":13137210464},"rsi":{"value":73896}},"frames":
[{"imageOffset":4407703232,"region":"<translation info
unavailable>","imageIndex":0},
{"imageOffset":804775,"symbol":"FS::Open(HSL::RCPtr<HSL::IBlock>&, char const*,
unsigned int)","symbolLocation":151,"imageIndex":6},
{"imageOffset":15891,"symbol":"_sigtramp","symbolLocation":51,"imageIndex":9},
{"imageOffset":987665,"symbol":"HGE::AppBoot::Init()","symbolLocation":1745,"imageIndex":6},
{"imageOffset":955934,"symbol":"HGE::CGameApp::Run()","symbolLocation":30,"imageIndex":6},{"imageOffset":6156365,"symbol":"-[AppDelegate startEngine:]","symbolLocation":173,"imageIndex":6},
{"imageOffset":362996,"symbol":"__NSThread__start__","symbolLocation":1009,"imageIndex":10},
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      "symbolLocation": 10,
      "imageIndex": 1
    },
    {
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    },
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      "symbolLocation": 319,
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      "symbolLocation": 1276,
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    },
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      "imageIndex": 4
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      "imageOffset": 25825,
      "symbol": "_pthread_start",
      "symbolLocation": 125,
      "imageIndex": 11
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      "imageOffset": 8043,
      "symbol": "thread_start",
      "symbolLocation": 15,
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      "symbolLocation": 10,
      "imageIndex": 1
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      "symbolLocation": 1249,
      "imageIndex": 11
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      "imageIndex": 6
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      "symbolLocation": 66,
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      "symbolLocation": 125,
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      "symbolLocation": 10,
      "imageIndex": 1
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      "symbolLocation": 1249,
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```

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    "uuid" : "00000000-0000-0000-0000-000000000000"
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  {
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  {
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    "base" : 140703420121088,
    "CFBundleShortVersionString" : "6.9",
    "CFBundleIdentifier" : "com.apple.CoreFoundation",
    "size" : 5246976,
    "uuid" : "fa52ff10-225c-3a0f-bfcc-556795ccd233",
    "path" : "\VSystem\Library\Frameworks\CoreFoundation.framework\Versions\VAV
CoreFoundation",
    "name" : "CoreFoundation",
    "CFBundleVersion" : "1858.112"
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    "arch" : "x86_64",
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    "path" : "\VSystem\Library\Frameworks\AppKit.framework\Versions\VCVAppKit",
    "name" : "AppKit",
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  },
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"source" : "P",
"arch" : "x86_64",
"base" : 4548415488,
"size" : 196608,
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"path" : "VUsersVUSERVLibraryVApplication SupportVSteamV*V
gameoverlayrenderer.dylib",
"name" : "gameoverlayrenderer.dylib"
},
{
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"arch" : "x86_64",
"base" : 4376264704,
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"CFBundleIdentifier" : "com.haemimontgames.survivingmars.steam",
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"uuid" : "e7c0806d-0ec7-3656-a93c-0bfcd362b75b",
"path" : "VVolumesVVOLUMEV*VMarsSteam.appVContentsVMacOSVMarsSteam",
"name" : "MarsSteam",
"CFBundleVersion" : "04-07-2022_10:42:10"
},
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    "name" : "libsystem_pthread.dylib"
  }
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  },

```

```

  "vmSummary" : "ReadOnly portion of Libraries: Total=1.0G resident=0K(0%)
swapped_out_or_unallocated=1.0G(100%)\nWritable regions: Total=1.9G
written=0K(0%) resident=0K(0%) swapped_out=0K(0%) unallocated=1.9G(100%)
\n\n          VIRTUAL  REGION\nREGION TYPE          SIZE
COUNT (non-coalesced) \n=====
\nAccelerate framework           512K    4 \nActivity Tracing           256K
1 \nCG backing stores          3840K    4 \nCG image              24K
3 \nColorSync                224K   25 \nCoreAnimation             76K    6
\nCoreGraphics                 4K    1 \nCoreServices            112K    1
\nCoreUI image data            708K    5 \nFoundation              16K    1
\nKernel Alloc Once             8K    1 \nMALLOC                483.2M   41
\nMALLOC guard page             192K    8 \nMALLOC_LARGE (reserved)
256.0M    1    reserved VM address space (unallocated)\nMALLOC_MEDIUM
(reserved)    600.0M    5    reserved VM address space (unallocated)
\nMALLOC_NANO (reserved)       384.0M    1    reserved VM address space
(unallocated)\nRosetta Arena           4096K    2 \nRosetta Generic
968K   239 \nRosetta IndirectBranch       512K    1 \nRosetta JIT
128.0M    1 \nRosetta Return Stack       320K   32 \nRosetta Thread
Context       320K   32 \nSTACK GUARD           16K    4 \nStack
19.7M   17 \nStack Guard           56.1M   13 \nVM_ALLOCATE
22.9M   25 \nVM_ALLOCATE (reserved)        20K    4    reserved VM
address space (unallocated)\n__DATA           26.8M   369
\n__DATA_CONST           14.7M   203 \n__DATA_DIRTY
671K   118 \n__FONT_DATA              4K    1 \n__LINKEDIT

```

```

714.8M    26 \n__OBJC_RO          82.6M    1 \n__OBJC_RW
3200K     2 \n__TEXT              311.0M   376 \n__UNICODE
592K      1 \ndyld private memory 1024K    1 \nmapped file
5.1G     530 \nshared memory      1032K    18 \nunshared pmap
8352K     5 \n=====            ===== \nTOTAL
8.1G    2129 \nTOTAL, minus reserved VM space 6.9G 2129 \n",
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    "threadTriggered" : {
      "name" : "MainThrd"
    }
  },
  "trialInfo" : {
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        "factorPackIds" : {

        },
        "deploymentId" : 240000140
      },
      {
        "rolloutId" : "6112dda2fc54bc3389840642",
        "factorPackIds" : {
          "SIRI_DICTATION_ASSETS" : "62702e3c52dd330db9df185d"
        },
        "deploymentId" : 240000121
      }
    ],
    "experiments" : [

    ]
  }
}

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Model: Macmini9,1, BootROM 7459.101.3, proc 8:4:4 processors, 16 GB, SMC  
 Graphics: Apple M1, Apple M1, Built-In  
 Display: BenQ EW3270U, 5120 x 2880 (5K/UHD+ - Ultra High Definition Plus), Main,  
 MirrorOff, Online  
 Memory Module: LPDDR4  
 AirPort: Wi-Fi, wl0: Feb 8 2022 01:44:45 version 18.60.21.0.7.8.126 FWID  
 01-1cdae627  
 Bluetooth: Version (null), 0 services, 0 devices, 0 incoming serial ports  
 Network Service: Ethernet, Ethernet, en0  
 PCI Card: pci144d,a808, NVM Express Controller, Thunderbolt@3,0,0  
 USB Device: USB31Bus  
 USB Device: USB31Bus  
 USB Device: Magic Keyboard with Touch ID  
 USB Device: USB30Bus  
 USB Device: USB3.0 Hub  
 USB Device: USB2.0 Hub



USB Device: USB2.0 Hub

USB Device: USB2.0 Hub

USB Device: USB3.0 Card Reader

USB Device: Gaming Mouse

USB Device: UMC204HD 192k

Thunderbolt Bus: Mac mini, Apple Inc.

Thunderbolt Bus: Mac mini, Apple Inc.

Thunderbolt Device: Portable SSD X5, SAMSUNG ELECTRONICS CO., LTD, 1,  
35.1