

Process: BattleTech [3395]
Path: /Applications/BATTLETECH/BattleTech.app/Contents/MacOS/
BattleTech
Identifier: unity.Harebrained Schemes.BattleTech
Version: 180402-master-UNKNOWN (0)
Code Type: X86-64 (Native)
Parent Process: ??? [1]
Responsible: BattleTech [3395]
User ID: 501

Date/Time: 2018-10-16 08:03:00.698 -0700
OS Version: Mac OS X 10.13.6 (17G65)
Report Version: 12
Anonymous UUID: 5645FCFE-28B5-2EAB-436D-36F7ADE6114F

Time Awake Since Boot: 3500 seconds

System Integrity Protection: enabled

Crashed Thread: 6 UnityGfxDeviceWorker

Exception Type: EXC_CRASH (SIGABRT)
Exception Codes: 0x0000000000000000, 0x0000000000000000
Exception Note: EXC_CORPSE_NOTIFY

Application Specific Information:
abort() called

Application Specific Signatures:
Graphics kernel error: 0xffffffd

Thread 0:: Dispatch queue: com.apple.main-thread
0 libsystem_kernel.dylib 0x00007fff7f34d246 semaphore_wait_trap + 10
1 libdispatch.dylib 0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2 libdispatch.dylib 0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101
3 unity.Harebrained Schemes.BattleTech 0x000000010062de1a
GfxDeviceClient::BeginFrame() + 90
4 unity.Harebrained Schemes.BattleTech 0x00000001004a2a53
Camera::CustomRender(CullResults&, ShaderPassContext&,
CameraRenderingParams const*, Camera::RenderFlag,
Camera::PerformRenderFunction*) + 403
5 unity.Harebrained Schemes.BattleTech 0x00000001004fb3b2
RenderManager::RenderOffscreenCameras() + 610
6 unity.Harebrained Schemes.BattleTech 0x0000000100c576a3

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PlayerRender(bool) + 147
7  unity.Harebrained Schemes.BattleTech      0x00000000100815298 PlayerLoop() +
1384
8  unity.Harebrained Schemes.BattleTech      0x00000000100e5d6b9 -
[PlayerAppDelegate UpdatePlayer] + 329
9  com.apple.Foundation                      0x00007fff594b5739 __NSFireTimer + 83
10 com.apple.CoreFoundation                  0x00007fff573306b4
__CFRUNLOOP_IS_CALLING_OUT_TO_A_TIMER_CALLBACK_FUNCTION__ + 20
11 com.apple.CoreFoundation                  0x00007fff57330334 __CFRunLoopDoTimer +
1108
12 com.apple.CoreFoundation                  0x00007fff5732fe2a __CFRunLoopDoTimers +
346
13 com.apple.CoreFoundation                  0x00007fff573275cb __CFRunLoopRun +
2427
14 com.apple.CoreFoundation                  0x00007fff573269b7 CFRunLoopRunSpecific +
487
15 com.apple.HIToolbox                      0x00007fff56606d96 RunCurrentEventLoopInMode +
286
16 com.apple.HIToolbox                      0x00007fff56606b06 ReceiveNextEventCommon +
613
17 com.apple.HIToolbox                      0x00007fff56606884
_BlockUntilNextEventMatchingListInModeWithFilter + 64
18 com.apple.AppKit                         0x00007fff548b7a73 _DPSNextEvent + 2085
19 com.apple.AppKit                         0x00007fff5504de34 -[NSApplication(NSEvent)
_nextEventMatchingEventMask:untilDate:inMode:dequeue:] + 3044
20 com.apple.AppKit                         0x00007fff548ac885 -[NSApplication run] + 764
21 com.apple.AppKit                         0x00007fff5487ba72 NSApplicationMain + 804
22 unity.Harebrained Schemes.BattleTech      0x00000000100e5d275 PlayerMain(int,
char const**) + 949
23 unity.Harebrained Schemes.BattleTech      0x00000000100001e34 start + 52

```

Thread 1:

```

0  libsystem_kernel.dylib                   0x00007fff7f356a16 __psynch_cvwait + 10
1  libsystem_pthread.dylib                  0x00007fff7f51f589 _pthread_cond_wait + 732
2  com.apple.GeForceMTLDriver               0x00007fff529b3cc2 0x7fff52853000 +
1445058
3  libsystem_pthread.dylib                  0x00007fff7f51e661 _pthread_body + 340
4  libsystem_pthread.dylib                  0x00007fff7f51e50d _pthread_start + 377
5  libsystem_pthread.dylib                  0x00007fff7f51dbf9 thread_start + 13

```

Thread 2:

```

0  libsystem_kernel.dylib                   0x00007fff7f34d246 semaphore_wait_trap + 10
1  libmono.0.dylib                         0x000000001022074f8 mono_sem_wait + 35
2  libmono.0.dylib                         0x0000000010215a571 finalizer_thread + 127
3  libmono.0.dylib                         0x000000001021cde51 start_wrapper + 457
4  libmono.0.dylib                         0x000000001021fe25a thread_start_routine + 218
5  libmono.0.dylib                         0x000000001022245b6 GC_start_routine + 96

```

6	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
7	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
8	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 3:: BatchDeleteObjects

0	libsystem_kernel.dylib	0x00007fff7f34d246 semaphore_wait_trap + 10
1	libdispatch.dylib	0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2	libdispatch.dylib	0x00007fff7f1d4979 _dispatch_semaphore_wait_slow + 101
3	unity.Harebrained Schemes.BattleTech	0x00000000100adeee8 ThreadedStreamBuffer::HandleReadOverflow(unsigned int&, unsigned int&) + 440
4	unity.Harebrained Schemes.BattleTech	0x000000001007f8262 BatchDeleteStep2Threaded(void*) + 82
5	unity.Harebrained Schemes.BattleTech	0x00000000100adcfaa Thread::RunThreadWrapper(void*) + 90
6	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
7	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
8	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 4:: AsyncReadManager

0	libsystem_kernel.dylib	0x00007fff7f34d246 semaphore_wait_trap + 10
1	libdispatch.dylib	0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2	libdispatch.dylib	0x00007fff7f1d4979 _dispatch_semaphore_wait_slow + 101
3	unity.Harebrained Schemes.BattleTech	0x000000001005bc2b9 AsyncReadManagerThreaded::ThreadEntry() + 169
4	unity.Harebrained Schemes.BattleTech	0x000000001005bbb19 AsyncReadManagerThreaded::StaticThreadEntry(void*) + 9
5	unity.Harebrained Schemes.BattleTech	0x00000000100adcfaa Thread::RunThreadWrapper(void*) + 90
6	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
7	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
8	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 5:: UnityLookForNewInputDevices

0	libsystem_kernel.dylib	0x00007fff7f34d20a mach_msg_trap + 10
1	libsystem_kernel.dylib	0x00007fff7f34c724 mach_msg + 60
2	com.apple.CoreFoundation	0x00007fff57327ff5 __CFRunLoopServiceMachPort + 341
3	com.apple.CoreFoundation	0x00007fff57327347 __CFRunLoopRun + 1783
4	com.apple.CoreFoundation	0x00007fff573269b7 CFRunLoopRunSpecific + 487
5	com.apple.CoreFoundation	0x00007fff57364e23 CFRunLoopRun + 99
6	unity.Harebrained Schemes.BattleTech	0x00000000100e6ee90 LookForNewDevices(void*) + 320
7	unity.Harebrained Schemes.BattleTech	0x00000000100adcfaa

Thread::RunThreadWrapper(void*) + 90

8	libsystem_pthread.dylib	0x00007fff7f51e661	_pthread_body + 340
9	libsystem_pthread.dylib	0x00007fff7f51e50d	_pthread_start + 377
10	libsystem_pthread.dylib	0x00007fff7f51dbf9	thread_start + 13

Thread 6 Crashed:: UnityGfxDeviceWorker

0	libsystem_kernel.dylib	0x00007fff7f356b66	__pthread_kill + 10
1	libsystem_pthread.dylib	0x00007fff7f521080	pthread_kill + 333
2	libsystem_c.dylib	0x00007fff7f2b21ae	abort + 127
3	libmono.0.dylib	0x00000001020e42c9	mono_handle_native_sigsegv + 726
4	libmono.0.dylib	0x000000010212e020	sigabrt_signal_handler + 97
5	libsystem_platform.dylib	0x00007fff7f514f5a	_sigtramp + 26
6	com.apple.GeForceGLDriver	0x00007fff51a6265c	0x7fff51859000 + 2135644
7	libsystem_c.dylib	0x00007fff7f2b21ae	abort + 127
8	libGPUSupportMercury.dylib	0x00007fff6fdc00f1	gpusGenerateCrashLog + 168
9	com.apple.GeForceGLDriver	0x00007fff51b688cf	0x7fff51859000 + 3209423
10	libGPUSupportMercury.dylib	0x00007fff6fdc14d6	gpusSubmitDataBuffers + 184
11	com.apple.GeForceGLDriver	0x00007fff51b63d94	0x7fff51859000 + 3190164
12	com.apple.GeForceGLDriver	0x00007fff51b641c0	gldPresentFramebufferData + 503
13	GLEngine	0x00007fff61871731	glSwap_Exec + 97
14	com.apple.opengl	0x00007fff6185375f	CGLFlushDrawable + 59
15	unity.Harebrained Schemes.BattleTech	0x0000000100e8817a	PresentContextGL(ObjectHandle<GraphicsContext_Tag, void*>) + 90
16	unity.Harebrained Schemes.BattleTech	0x0000000100ea3adf	GfxDeviceGLES::PresentFrame() + 111
17	unity.Harebrained Schemes.BattleTech	0x000000010063db31	GfxDeviceWorker::RunCommand(ThreadedStreamBuffer&) + 32641
18	unity.Harebrained Schemes.BattleTech	0x0000000100c93c1c	GfxDeviceWorkerAutoreleasePoolProxy + 60
19	unity.Harebrained Schemes.BattleTech	0x000000010063e7f4	GfxDeviceWorker::Run() + 116
20	unity.Harebrained Schemes.BattleTech	0x0000000100635b0c	GfxDeviceWorker::RunGfxDeviceWorker(void*) + 60
21	unity.Harebrained Schemes.BattleTech	0x0000000100adcfaa	Thread::RunThreadWrapper(void*) + 90
22	libsystem_pthread.dylib	0x00007fff7f51e661	_pthread_body + 340
23	libsystem_pthread.dylib	0x00007fff7f51e50d	_pthread_start + 377
24	libsystem_pthread.dylib	0x00007fff7f51dbf9	thread_start + 13

Thread 7:: Worker Thread

0	libsystem_kernel.dylib	0x00007fff7f34d246	semaphore_wait_trap + 10
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1	libdispatch.dylib	0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2	libdispatch.dylib	0x00007fff7f1d4979 _dispatch_semaphore_wait_slow + 101
3	unity.Harebrained Schemes.BattleTech	0x000000001007df608
	JobQueue::ProcessJobs(void*) + 216	
4	unity.Harebrained Schemes.BattleTech	0x000000001007de869
	JobQueue::WorkLoop(void*) + 9	
5	unity.Harebrained Schemes.BattleTech	0x00000000100adcfaa
	Thread::RunThreadWrapper(void*) + 90	
6	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
7	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
8	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 8:: Worker Thread

0	libsystem_kernel.dylib	0x00007fff7f34d246 semaphore_wait_trap + 10
1	libdispatch.dylib	0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2	libdispatch.dylib	0x00007fff7f1d4979 _dispatch_semaphore_wait_slow + 101
3	unity.Harebrained Schemes.BattleTech	0x000000001007df608
	JobQueue::ProcessJobs(void*) + 216	
4	unity.Harebrained Schemes.BattleTech	0x000000001007de869
	JobQueue::WorkLoop(void*) + 9	
5	unity.Harebrained Schemes.BattleTech	0x00000000100adcfaa
	Thread::RunThreadWrapper(void*) + 90	
6	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
7	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
8	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 9:: Worker Thread

0	libsystem_kernel.dylib	0x00007fff7f34d246 semaphore_wait_trap + 10
1	libdispatch.dylib	0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2	libdispatch.dylib	0x00007fff7f1d4979 _dispatch_semaphore_wait_slow + 101
3	unity.Harebrained Schemes.BattleTech	0x000000001007df608
	JobQueue::ProcessJobs(void*) + 216	
4	unity.Harebrained Schemes.BattleTech	0x000000001007de869
	JobQueue::WorkLoop(void*) + 9	
5	unity.Harebrained Schemes.BattleTech	0x00000000100adcfaa
	Thread::RunThreadWrapper(void*) + 90	
6	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
7	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
8	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 10:: BackgroundWorker

0	libsystem_kernel.dylib	0x00007fff7f34d246 semaphore_wait_trap + 10
1	libdispatch.dylib	0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2	libdispatch.dylib	0x00007fff7f1d4979 _dispatch_semaphore_wait_slow

+ 101

3 unity.Harebrained Schemes.BattleTech 0x00000001007df608

JobQueue::ProcessJobs(void*) + 216

4 unity.Harebrained Schemes.BattleTech 0x00000001007de869

JobQueue::WorkLoop(void*) + 9

5 unity.Harebrained Schemes.BattleTech 0x0000000100adcfaa

Thread::RunThreadWrapper(void*) + 90

6 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340

7 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377

8 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 11:: BackgroundWorker

0 libsystem_kernel.dylib 0x00007fff7f34d246 semaphore_wait_trap + 10

1 libdispatch.dylib 0x00007fff7f1dc893 _dispatch_sema4_wait + 16

2 libdispatch.dylib 0x00007fff7f1d4979 _dispatch_semaphore_wait_slow

+ 101

3 unity.Harebrained Schemes.BattleTech 0x00000001007df608

JobQueue::ProcessJobs(void*) + 216

4 unity.Harebrained Schemes.BattleTech 0x00000001007de869

JobQueue::WorkLoop(void*) + 9

5 unity.Harebrained Schemes.BattleTech 0x0000000100adcfaa

Thread::RunThreadWrapper(void*) + 90

6 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340

7 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377

8 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 12:: BackgroundWorker

0 libsystem_kernel.dylib 0x00007fff7f34d246 semaphore_wait_trap + 10

1 libdispatch.dylib 0x00007fff7f1dc893 _dispatch_sema4_wait + 16

2 libdispatch.dylib 0x00007fff7f1d4979 _dispatch_semaphore_wait_slow

+ 101

3 unity.Harebrained Schemes.BattleTech 0x00000001007df608

JobQueue::ProcessJobs(void*) + 216

4 unity.Harebrained Schemes.BattleTech 0x00000001007de869

JobQueue::WorkLoop(void*) + 9

5 unity.Harebrained Schemes.BattleTech 0x0000000100adcfaa

Thread::RunThreadWrapper(void*) + 90

6 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340

7 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377

8 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 13:: BackgroundWorker

0 libsystem_kernel.dylib 0x00007fff7f34d246 semaphore_wait_trap + 10

1 libdispatch.dylib 0x00007fff7f1dc893 _dispatch_sema4_wait + 16

2 libdispatch.dylib 0x00007fff7f1d4979 _dispatch_semaphore_wait_slow

+ 101

3 unity.Harebrained Schemes.BattleTech 0x00000001007df608

JobQueue::ProcessJobs(void*) + 216
4 unity.Harebrained Schemes.BattleTech 0x00000001007de869
JobQueue::WorkLoop(void*) + 9
5 unity.Harebrained Schemes.BattleTech 0x0000000100adcfaa
Thread::RunThreadWrapper(void*) + 90
6 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340
7 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377
8 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 14:: BackgroundWorker

0 libsystem_kernel.dylib 0x00007fff7f34d246 semaphore_wait_trap + 10
1 libdispatch.dylib 0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2 libdispatch.dylib 0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101
3 unity.Harebrained Schemes.BattleTech 0x00000001007df608
JobQueue::ProcessJobs(void*) + 216
4 unity.Harebrained Schemes.BattleTech 0x00000001007de869
JobQueue::WorkLoop(void*) + 9
5 unity.Harebrained Schemes.BattleTech 0x0000000100adcfaa
Thread::RunThreadWrapper(void*) + 90
6 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340
7 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377
8 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 15:: BackgroundWorker

0 libsystem_kernel.dylib 0x00007fff7f34d246 semaphore_wait_trap + 10
1 libdispatch.dylib 0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2 libdispatch.dylib 0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101
3 unity.Harebrained Schemes.BattleTech 0x00000001007df608
JobQueue::ProcessJobs(void*) + 216
4 unity.Harebrained Schemes.BattleTech 0x00000001007de869
JobQueue::WorkLoop(void*) + 9
5 unity.Harebrained Schemes.BattleTech 0x0000000100adcfaa
Thread::RunThreadWrapper(void*) + 90
6 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340
7 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377
8 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 16:: BackgroundWorker

0 libsystem_kernel.dylib 0x00007fff7f34d246 semaphore_wait_trap + 10
1 libdispatch.dylib 0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2 libdispatch.dylib 0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101
3 unity.Harebrained Schemes.BattleTech 0x00000001007df608
JobQueue::ProcessJobs(void*) + 216
4 unity.Harebrained Schemes.BattleTech 0x00000001007de869

JobQueue::WorkLoop(void*) + 9

5 unity.Harebrained Schemes.BattleTech 0x0000000100adcfaa

Thread::RunThreadWrapper(void*) + 90

6 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340

7 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377

8 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 17:: BackgroundWorker

0 libsystem_kernel.dylib 0x00007fff7f34d246 semaphore_wait_trap + 10

1 libdispatch.dylib 0x00007fff7f1dc893 _dispatch_sema4_wait + 16

2 libdispatch.dylib 0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101

3 unity.Harebrained Schemes.BattleTech 0x00000001007df608

JobQueue::ProcessJobs(void*) + 216

4 unity.Harebrained Schemes.BattleTech 0x00000001007de869

JobQueue::WorkLoop(void*) + 9

5 unity.Harebrained Schemes.BattleTech 0x0000000100adcfaa

Thread::RunThreadWrapper(void*) + 90

6 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340

7 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377

8 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 18:: BackgroundWorker

0 libsystem_kernel.dylib 0x00007fff7f34d246 semaphore_wait_trap + 10

1 libdispatch.dylib 0x00007fff7f1dc893 _dispatch_sema4_wait + 16

2 libdispatch.dylib 0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101

3 unity.Harebrained Schemes.BattleTech 0x00000001007df608

JobQueue::ProcessJobs(void*) + 216

4 unity.Harebrained Schemes.BattleTech 0x00000001007de869

JobQueue::WorkLoop(void*) + 9

5 unity.Harebrained Schemes.BattleTech 0x0000000100adcfaa

Thread::RunThreadWrapper(void*) + 90

6 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340

7 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377

8 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 19:: BackgroundWorker

0 libsystem_kernel.dylib 0x00007fff7f34d246 semaphore_wait_trap + 10

1 libdispatch.dylib 0x00007fff7f1dc893 _dispatch_sema4_wait + 16

2 libdispatch.dylib 0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101

3 unity.Harebrained Schemes.BattleTech 0x00000001007df608

JobQueue::ProcessJobs(void*) + 216

4 unity.Harebrained Schemes.BattleTech 0x00000001007de869

JobQueue::WorkLoop(void*) + 9

5 unity.Harebrained Schemes.BattleTech 0x0000000100adcfaa

Thread::RunThreadWrapper(void*) + 90

6 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340

7 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377

8 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 20:: BackgroundWorker

0 libsystem_kernel.dylib 0x00007fff7f34d246 semaphore_wait_trap + 10

1 libdispatch.dylib 0x00007fff7f1dc893 _dispatch_sema4_wait + 16

2 libdispatch.dylib 0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101

3 unity.Harebrained Schemes.BattleTech 0x00000001007df608

JobQueue::ProcessJobs(void*) + 216

4 unity.Harebrained Schemes.BattleTech 0x00000001007de869

JobQueue::WorkLoop(void*) + 9

5 unity.Harebrained Schemes.BattleTech 0x0000000100adcfaa

Thread::RunThreadWrapper(void*) + 90

6 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340

7 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377

8 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 21:: BackgroundWorker

0 libsystem_kernel.dylib 0x00007fff7f34d246 semaphore_wait_trap + 10

1 libdispatch.dylib 0x00007fff7f1dc893 _dispatch_sema4_wait + 16

2 libdispatch.dylib 0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101

3 unity.Harebrained Schemes.BattleTech 0x00000001007df608

JobQueue::ProcessJobs(void*) + 216

4 unity.Harebrained Schemes.BattleTech 0x00000001007de869

JobQueue::WorkLoop(void*) + 9

5 unity.Harebrained Schemes.BattleTech 0x0000000100adcfaa

Thread::RunThreadWrapper(void*) + 90

6 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340

7 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377

8 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 22:: BackgroundWorker

0 libsystem_kernel.dylib 0x00007fff7f34d246 semaphore_wait_trap + 10

1 libdispatch.dylib 0x00007fff7f1dc893 _dispatch_sema4_wait + 16

2 libdispatch.dylib 0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101

3 unity.Harebrained Schemes.BattleTech 0x00000001007df608

JobQueue::ProcessJobs(void*) + 216

4 unity.Harebrained Schemes.BattleTech 0x00000001007de869

JobQueue::WorkLoop(void*) + 9

5 unity.Harebrained Schemes.BattleTech 0x0000000100adcfaa

Thread::RunThreadWrapper(void*) + 90

6 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340

```
7 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
8 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13
```

Thread 23:: BackgroundWorker

```
0 libsystem_kernel.dylib      0x00007fff7f34d246 semaphore_wait_trap + 10
1 libdispatch.dylib           0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2 libdispatch.dylib           0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101
3 unity.Harebrained Schemes.BattleTech 0x000000001007df608
JobQueue::ProcessJobs(void*) + 216
4 unity.Harebrained Schemes.BattleTech 0x000000001007de869
JobQueue::WorkLoop(void*) + 9
5 unity.Harebrained Schemes.BattleTech 0x00000000100adcfaa
Thread::RunThreadWrapper(void*) + 90
6 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
7 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
8 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13
```

Thread 24:: BackgroundWorker

```
0 libsystem_kernel.dylib      0x00007fff7f34d246 semaphore_wait_trap + 10
1 libdispatch.dylib           0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2 libdispatch.dylib           0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101
3 unity.Harebrained Schemes.BattleTech 0x000000001007df608
JobQueue::ProcessJobs(void*) + 216
4 unity.Harebrained Schemes.BattleTech 0x000000001007de869
JobQueue::WorkLoop(void*) + 9
5 unity.Harebrained Schemes.BattleTech 0x00000000100adcfaa
Thread::RunThreadWrapper(void*) + 90
6 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
7 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
8 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13
```

Thread 25:: BackgroundWorker

```
0 libsystem_kernel.dylib      0x00007fff7f34d246 semaphore_wait_trap + 10
1 libdispatch.dylib           0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2 libdispatch.dylib           0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101
3 unity.Harebrained Schemes.BattleTech 0x000000001007df608
JobQueue::ProcessJobs(void*) + 216
4 unity.Harebrained Schemes.BattleTech 0x000000001007de869
JobQueue::WorkLoop(void*) + 9
5 unity.Harebrained Schemes.BattleTech 0x00000000100adcfaa
Thread::RunThreadWrapper(void*) + 90
6 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
7 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
8 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13
```

Thread 26:

```
0 libsystem_kernel.dylib      0x00007fff7f34d246 semaphore_wait_trap + 10
1 unity.Harebrained Schemes.BattleTech 0x0000000010007cae1
algThreadJobQueueThreadFunc + 193
2 libsystem_pthread.dylib     0x00007fff7f51e661 _pthread_body + 340
3 libsystem_pthread.dylib     0x00007fff7f51e50d _pthread_start + 377
4 libsystem_pthread.dylib     0x00007fff7f51dbf9 thread_start + 13
```

Thread 27:

```
0 libsystem_kernel.dylib      0x00007fff7f34d246 semaphore_wait_trap + 10
1 unity.Harebrained Schemes.BattleTech 0x0000000010007cae1
algThreadJobQueueThreadFunc + 193
2 libsystem_pthread.dylib     0x00007fff7f51e661 _pthread_body + 340
3 libsystem_pthread.dylib     0x00007fff7f51e50d _pthread_start + 377
4 libsystem_pthread.dylib     0x00007fff7f51dbf9 thread_start + 13
```

Thread 28:

```
0 libsystem_kernel.dylib      0x00007fff7f34d246 semaphore_wait_trap + 10
1 unity.Harebrained Schemes.BattleTech 0x0000000010007cae1
algThreadJobQueueThreadFunc + 193
2 libsystem_pthread.dylib     0x00007fff7f51e661 _pthread_body + 340
3 libsystem_pthread.dylib     0x00007fff7f51e50d _pthread_start + 377
4 libsystem_pthread.dylib     0x00007fff7f51dbf9 thread_start + 13
```

Thread 29:: UnitySubstanceThread

```
0 libsystem_kernel.dylib      0x00007fff7f34d246 semaphore_wait_trap + 10
1 libdispatch.dylib           0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2 libdispatch.dylib           0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101
3 unity.Harebrained Schemes.BattleTech 0x00000000100c51948
SubstanceSystem::ThreadMain(void*) + 56
4 unity.Harebrained Schemes.BattleTech 0x00000000100adcfaa
Thread::RunThreadWrapper(void*) + 90
5 libsystem_pthread.dylib     0x00007fff7f51e661 _pthread_body + 340
6 libsystem_pthread.dylib     0x00007fff7f51e50d _pthread_start + 377
7 libsystem_pthread.dylib     0x00007fff7f51dbf9 thread_start + 13
```

Thread 30:: UnityPreload

```
0 libsystem_kernel.dylib      0x00007fff7f34d246 semaphore_wait_trap + 10
1 libdispatch.dylib           0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2 libdispatch.dylib           0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101
3 unity.Harebrained Schemes.BattleTech 0x000000001009df535
PreloadManager::Run() + 293
4 unity.Harebrained Schemes.BattleTech 0x000000001009df409
PreloadManager::Run(void*) + 9
```

```
5  unity.Harebrained Schemes.BattleTech      0x00000000100adcfaa
Thread::RunThreadWrapper(void*) + 90
6  libsystem_pthread.dylib                   0x00007fff7f51e661 _pthread_body + 340
7  libsystem_pthread.dylib                   0x00007fff7f51e50d _pthread_start + 377
8  libsystem_pthread.dylib                   0x00007fff7f51dbf9 thread_start + 13
```

Thread 31:: Worker Thread

```
0  libsystem_kernel.dylib                   0x00007fff7f34d246 semaphore_wait_trap + 10
1  libdispatch.dylib                       0x00007fff7f1dc893 _dispatch_sema4_wait + 16
2  libdispatch.dylib                       0x00007fff7f1d4979 _dispatch_semaphore_wait_slow
+ 101
3  unity.Harebrained Schemes.BattleTech      0x000000001007df608
JobQueue::ProcessJobs(void*) + 216
4  unity.Harebrained Schemes.BattleTech      0x000000001007de869
JobQueue::WorkLoop(void*) + 9
5  unity.Harebrained Schemes.BattleTech      0x00000000100adcfaa
Thread::RunThreadWrapper(void*) + 90
6  libsystem_pthread.dylib                   0x00007fff7f51e661 _pthread_body + 340
7  libsystem_pthread.dylib                   0x00007fff7f51e50d _pthread_start + 377
8  libsystem_pthread.dylib                   0x00007fff7f51dbf9 thread_start + 13
```

Thread 32:

```
0  libsystem_kernel.dylib                   0x00007fff7f356a16 __psynch_cvwait + 10
1  libsystem_pthread.dylib                   0x00007fff7f51f589 _pthread_cond_wait + 732
2  Audiokinetic.AkSoundEngine                0x0000000015193f3cb
AK::StreamMgr::CAKIOThread::IOSchedThread(void*) + 75
3  libsystem_pthread.dylib                   0x00007fff7f51e661 _pthread_body + 340
4  libsystem_pthread.dylib                   0x00007fff7f51e50d _pthread_start + 377
5  libsystem_pthread.dylib                   0x00007fff7f51dbf9 thread_start + 13
```

Thread 33:

```
0  libsystem_kernel.dylib                   0x00007fff7f34d246 semaphore_wait_trap + 10
1  Audiokinetic.AkSoundEngine                0x0000000015190a423
CAKThreadedBankMgr::BankThreadFunc(void*) + 51
2  libsystem_pthread.dylib                   0x00007fff7f51e661 _pthread_body + 340
3  libsystem_pthread.dylib                   0x00007fff7f51e50d _pthread_start + 377
4  libsystem_pthread.dylib                   0x00007fff7f51dbf9 thread_start + 13
```

Thread 34:

```
0  libsystem_kernel.dylib                   0x00007fff7f34d246 semaphore_wait_trap + 10
1  Audiokinetic.AkSoundEngine                0x0000000015191202f
CAKAudioThread::EventManagerThreadFunc(void*) + 63
2  libsystem_pthread.dylib                   0x00007fff7f51e661 _pthread_body + 340
3  libsystem_pthread.dylib                   0x00007fff7f51e50d _pthread_start + 377
4  libsystem_pthread.dylib                   0x00007fff7f51dbf9 thread_start + 13
```

Thread 35:

```
0 libsystem_kernel.dylib      0x00007fff7f34d246 semaphore_wait_trap + 10
1 Audiokinetic.AkSoundEngine  0x00000001518bf30b
CAKOutputMgr::SuspendedThread(void*) + 59
2 libsystem_pthread.dylib     0x00007fff7f51e661 _pthread_body + 340
3 libsystem_pthread.dylib     0x00007fff7f51e50d _pthread_start + 377
4 libsystem_pthread.dylib     0x00007fff7f51dbf9 thread_start + 13
```

Thread 36:: com.apple.audio.IOThread.client

```
0 libsystem_kernel.dylib      0x00007fff7f34d20a mach_msg_trap + 10
1 libsystem_kernel.dylib      0x00007fff7f34c724 mach_msg + 60
2 com.apple.audio.CoreAudio   0x00007fff56d7587a
HALB_MachPort::SendMessageWithReply(unsigned int, unsigned int, unsigned int,
unsigned int, mach_msg_header_t*, bool, unsigned int) + 124
3 com.apple.audio.CoreAudio   0x00007fff56d757ed
HALB_MachPort::SendSimpleMessageWithSimpleReply(unsigned int, unsigned int, int,
int&, bool, unsigned int) + 45
4 com.apple.audio.CoreAudio   0x00007fff56d72859
HALC_ProxyIOContext::IOWorkLoop() + 977
5 com.apple.audio.CoreAudio   0x00007fff56d722bc
HALC_ProxyIOContext::IOThreadEntry(void*) + 128
6 com.apple.audio.CoreAudio   0x00007fff56d71ffe
HALB_IOThread::Entry(void*) + 72
7 libsystem_pthread.dylib     0x00007fff7f51e661 _pthread_body + 340
8 libsystem_pthread.dylib     0x00007fff7f51e50d _pthread_start + 377
9 libsystem_pthread.dylib     0x00007fff7f51dbf9 thread_start + 13
```

Thread 37:: com.apple.NSEventThread

```
0 libsystem_kernel.dylib      0x00007fff7f34d20a mach_msg_trap + 10
1 libsystem_kernel.dylib      0x00007fff7f34c724 mach_msg + 60
2 com.apple.CoreFoundation    0x00007fff57327ff5
__CFRunLoopServiceMachPort + 341
3 com.apple.CoreFoundation    0x00007fff57327347 __CFRunLoopRun +
1783
4 com.apple.CoreFoundation    0x00007fff573269b7 CFRunLoopRunSpecific +
487
5 com.apple.AppKit            0x00007fff549f4fc4 _NSEventThread + 184
6 libsystem_pthread.dylib     0x00007fff7f51e661 _pthread_body + 340
7 libsystem_pthread.dylib     0x00007fff7f51e50d _pthread_start + 377
8 libsystem_pthread.dylib     0x00007fff7f51dbf9 thread_start + 13
```

Thread 38:

```
0 libsystem_kernel.dylib      0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib     0x00007fff7f51f589 _pthread_cond_wait + 732
2 libGalaxy.dylib             0x0000000176279d06 void
boost::condition_variable_any::wait<std::__1::unique_lock<std::__1::mutex>
>(std::__1::unique_lock<std::__1::mutex>&) + 102
3 libGalaxy.dylib             0x0000000176277bc1
```

gog_1_74::LoggingCore::TrafficThreadFunction() + 305
4 libGalaxy.dylib 0x00000001762ce429 boost::(anonymous
namespace)::thread_proxy(void*) + 185
5 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340
6 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377
7 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 39:

0 libsystem_kernel.dylib 0x00007fff7f356c32 __recvfrom + 10
1 libGalaxy.dylib 0x0000000176320975
RakNet::RNS2_Berkley::RecvFromLoopInt() + 165
2 libGalaxy.dylib 0x00000001763208c9
RakNet::RNS2_Berkley::RecvFromLoop(void*) + 9
3 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340
4 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377
5 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 40:

0 libsystem_kernel.dylib 0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff7f51f589 _pthread_cond_wait + 732
2 libGalaxy.dylib 0x000000017634ca4a
RakNet::SignaledEvent::WaitOnEvent(int) + 298
3 libGalaxy.dylib 0x0000000176324ffd RakNet::UpdateNetworkLoop(void*) +
157
4 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340
5 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377
6 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 41:

0 libsystem_kernel.dylib 0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff7f51f589 _pthread_cond_wait + 732
2 libGalaxy.dylib 0x0000000176279d06 void
boost::condition_variable_any::wait<std::__1::unique_lock<std::__1::mutex>
>(std::__1::unique_lock<std::__1::mutex>&) + 102
3 libGalaxy.dylib 0x000000017627c4f2
gog_1_74::CachingLoggerOutput::ThreadFunction() + 306
4 libGalaxy.dylib 0x00000001762ce429 boost::(anonymous
namespace)::thread_proxy(void*) + 185
5 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340
6 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377
7 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 42:

0 libsystem_kernel.dylib 0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff7f51f589 _pthread_cond_wait + 732
2 libGalaxyPeer.dylib 0x0000000176b7a026 void
boost::condition_variable_any::wait<std::__1::unique_lock<std::__1::mutex>

```
>(std::__1::unique_lock<std::__1::mutex>&) + 102
3 libGalaxyPeer.dylib          0x00000000176b77ee1
gog_1_92::LoggingCore::TrafficThreadFunction() + 305
4 libGalaxyPeer.dylib          0x00000000176be8969 boost::(anonymous
namespace)::thread_proxy(void*) + 185
5 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
6 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
7 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13
```

Thread 43:

```
0 libsystem_kernel.dylib      0x00007fff7f356c32 __recvfrom + 10
1 libGalaxyPeer.dylib          0x00000000176c8da94
GalaxyRakNet::RNS2_Berkley::RecvFromLoopInt() + 148
2 libGalaxyPeer.dylib          0x00000000176c8d9f9
GalaxyRakNet::RNS2_Berkley::RecvFromLoop(void*) + 9
3 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
4 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
5 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13
```

Thread 44:

```
0 libsystem_kernel.dylib      0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib      0x00007fff7f51f589 _pthread_cond_wait + 732
2 libGalaxyPeer.dylib          0x00000000176cbb1ca
GalaxyRakNet::SignaledEvent::WaitOnEvent(int) + 298
3 libGalaxyPeer.dylib          0x00000000176c926f0
GalaxyRakNet::UpdateNetworkLoop(void*) + 160
4 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
5 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
6 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13
```

Thread 45:

```
0 libsystem_kernel.dylib      0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib      0x00007fff7f51f589 _pthread_cond_wait + 732
2 libGalaxyPeer.dylib          0x00000000176b7a026 void
boost::condition_variable_any::wait<std::__1::unique_lock<std::__1::mutex>
>(std::__1::unique_lock<std::__1::mutex>&) + 102
3 libGalaxyPeer.dylib          0x00000000176b7f862
gog_1_92::CachingLoggerOutput::ThreadFunction() + 306
4 libGalaxyPeer.dylib          0x00000000176be8969 boost::(anonymous
namespace)::thread_proxy(void*) + 185
5 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
6 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
7 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13
```

Thread 46:

```
0 libsystem_kernel.dylib      0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib      0x00007fff7f51f589 _pthread_cond_wait + 732
```

```

2 libGalaxyPeer.dylib          0x000000001769f97d6 bool
boost::condition_variable_any::do_wait_until<std::__1::unique_lock<std::__1::mutex>
>(std::__1::unique_lock<std::__1::mutex>&, timespec const&) + 86
3 libGalaxyPeer.dylib          0x000000001769f8aa8
galaxy::peer::InternalThread::SleepIfNotNotified(gog_1_92::TimeInterval const&) + 152
4 libGalaxyPeer.dylib          0x000000001769f7e5f
galaxy::peer::InternalThread::ThreadFunction() + 2127
5 libGalaxyPeer.dylib          0x00000000176be8969 boost::(anonymous
namespace)::thread_proxy(void*) + 185
6 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
7 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
8 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13

```

Thread 47:

```

0 libsystem_kernel.dylib       0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib      0x00007fff7f51f589 _pthread_cond_wait + 732
2 libGalaxyPeer.dylib          0x00000000176b7a026 void
boost::condition_variable_any::wait<std::__1::unique_lock<std::__1::mutex>
>(std::__1::unique_lock<std::__1::mutex>&) + 102
3 libGalaxyPeer.dylib          0x00000000176b2dc40
gog_1_92::AbstractHttpClient<gog_1_92::RequestContext>::ThreadFunction() + 112
4 libGalaxyPeer.dylib          0x00000000176be8969 boost::(anonymous
namespace)::thread_proxy(void*) + 185
5 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
6 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
7 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13

```

Thread 48:

```

0 libsystem_kernel.dylib       0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib      0x00007fff7f51f589 _pthread_cond_wait + 732
2 libGalaxyPeer.dylib          0x00000000176b7a026 void
boost::condition_variable_any::wait<std::__1::unique_lock<std::__1::mutex>
>(std::__1::unique_lock<std::__1::mutex>&) + 102
3 libGalaxyPeer.dylib          0x00000000176b2dc40
gog_1_92::AbstractHttpClient<gog_1_92::RequestContext>::ThreadFunction() + 112
4 libGalaxyPeer.dylib          0x00000000176be8969 boost::(anonymous
namespace)::thread_proxy(void*) + 185
5 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
6 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
7 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13

```

Thread 49:

```

0 libsystem_kernel.dylib       0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib      0x00007fff7f51f589 _pthread_cond_wait + 732
2 libGalaxyPeer.dylib          0x00000000176b7a026 void
boost::condition_variable_any::wait<std::__1::unique_lock<std::__1::mutex>
>(std::__1::unique_lock<std::__1::mutex>&) + 102

```



```
3 libGalaxyPeer.dylib          0x00000000176b2dc40
gog_1_92::AbstractHttpClient<gog_1_92::RequestContext>::ThreadFunction() + 112
4 libGalaxyPeer.dylib          0x00000000176be8969 boost::(anonymous
namespace)::thread_proxy(void*) + 185
5 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
6 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
7 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13
```

Thread 50:

```
0 libsystem_kernel.dylib      0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib      0x00007fff7f51f589 _pthread_cond_wait + 732
2 libGalaxyPeer.dylib          0x00000000176b7a026 void
boost::condition_variable_any::wait<std::__1::unique_lock<std::__1::mutex>
>(std::__1::unique_lock<std::__1::mutex>&) + 102
3 libGalaxyPeer.dylib          0x00000000176b2dc40
gog_1_92::AbstractHttpClient<gog_1_92::RequestContext>::ThreadFunction() + 112
4 libGalaxyPeer.dylib          0x00000000176be8969 boost::(anonymous
namespace)::thread_proxy(void*) + 185
5 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
6 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
7 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13
```

Thread 51:

```
0 libsystem_kernel.dylib      0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib      0x00007fff7f51f589 _pthread_cond_wait + 732
2 libGalaxyPeer.dylib          0x00000000176b7a026 void
boost::condition_variable_any::wait<std::__1::unique_lock<std::__1::mutex>
>(std::__1::unique_lock<std::__1::mutex>&) + 102
3 libGalaxyPeer.dylib          0x00000000176b2dc40
gog_1_92::AbstractHttpClient<gog_1_92::RequestContext>::ThreadFunction() + 112
4 libGalaxyPeer.dylib          0x00000000176be8969 boost::(anonymous
namespace)::thread_proxy(void*) + 185
5 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
6 libsystem_pthread.dylib      0x00007fff7f51e50d _pthread_start + 377
7 libsystem_pthread.dylib      0x00007fff7f51dbf9 thread_start + 13
```

Thread 52:

```
0 libsystem_kernel.dylib      0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib      0x00007fff7f51f589 _pthread_cond_wait + 732
2 libGalaxyPeer.dylib          0x00000000176b7a026 void
boost::condition_variable_any::wait<std::__1::unique_lock<std::__1::mutex>
>(std::__1::unique_lock<std::__1::mutex>&) + 102
3 libGalaxyPeer.dylib          0x00000000176b2dc40
gog_1_92::AbstractHttpClient<gog_1_92::RequestContext>::ThreadFunction() + 112
4 libGalaxyPeer.dylib          0x00000000176be8969 boost::(anonymous
namespace)::thread_proxy(void*) + 185
5 libsystem_pthread.dylib      0x00007fff7f51e661 _pthread_body + 340
```

6	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
7	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 53:

0	libsystem_kernel.dylib	0x00007fff7f356a16 __psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7f51f589 _pthread_cond_wait + 732
2	libGalaxyPeer.dylib	0x00000000176b7a026 void
boost::condition_variable_any::wait<std::__1::unique_lock<std::__1::mutex> >(std::__1::unique_lock<std::__1::mutex>&) + 102		
3	libGalaxyPeer.dylib	0x00000000176b2dc40
gog_1_92::AbstractHttpClient<gog_1_92::RequestContext>::ThreadFunction() + 112		
4	libGalaxyPeer.dylib	0x00000000176be8969 boost::(anonymous namespace)::thread_proxy(void*) + 185
5	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
6	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
7	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 54:

0	libsystem_kernel.dylib	0x00007fff7f356a16 __psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7f51f589 _pthread_cond_wait + 732
2	libGalaxyPeer.dylib	0x00000000176b7a026 void
boost::condition_variable_any::wait<std::__1::unique_lock<std::__1::mutex> >(std::__1::unique_lock<std::__1::mutex>&) + 102		
3	libGalaxyPeer.dylib	0x00000000176b2dc40
gog_1_92::AbstractHttpClient<gog_1_92::RequestContext>::ThreadFunction() + 112		
4	libGalaxyPeer.dylib	0x00000000176be8969 boost::(anonymous namespace)::thread_proxy(void*) + 185
5	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
6	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
7	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 55:

0	libsystem_kernel.dylib	0x00007fff7f356cf2 __select + 10
1	libmono.0.dylib	0x00000000102209c05 mono_poll + 426
2	libmono.0.dylib	0x000000001021d7257 socket_io_poll_main + 165
3	libmono.0.dylib	0x000000001021cde51 start_wrapper + 457
4	libmono.0.dylib	0x000000001021fe25a thread_start_routine + 218
5	libmono.0.dylib	0x000000001022245b6 GC_start_routine + 96
6	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
7	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
8	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 56:

0	libsystem_kernel.dylib	0x00007fff7f356a16 __psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7f51f589 _pthread_cond_wait + 732
2	libmono.0.dylib	0x000000001021ed728
_wapi_handle_timedwait_signal_handle + 542		

3	libmono.0.dylib	0x000000001021ed785
	_wapi_handle_wait_signal_handle + 21	
4	libmono.0.dylib	0x000000001021fc3a6 WaitForSingleObjectEx + 587
5	libmono.0.dylib	0x000000001021d684f async_invoke_io_thread + 824
6	libmono.0.dylib	0x000000001021cde51 start_wrapper + 457
7	libmono.0.dylib	0x000000001021fe25a thread_start_routine + 218
8	libmono.0.dylib	0x000000001022245b6 GC_start_routine + 96
9	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
10	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
11	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 57:

0	libsystem_kernel.dylib	0x00007fff7f356a16 __psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7f51f589 _pthread_cond_wait + 732
2	libGalaxyPeer.dylib	0x00000000176babcb6
	boost::asio::detail::task_io_service::do_run_one(boost::asio::detail::scoped_lock<boost::asio::detail::posix_mutex>&, boost::asio::detail::task_io_service_thread_info&, boost::system::error_code const&) + 246	
3	libGalaxyPeer.dylib	0x00000000176bab988
	boost::asio::detail::task_io_service::run(boost::system::error_code&) + 184	
4	libGalaxyPeer.dylib	0x00000000176bab8ba
	boost::asio::detail::posix_thread::func<boost::asio::detail::resolver_service_base::work_io_service_runner>::run() + 42	
5	libGalaxy.dylib	0x0000000017629ddf3
	boost_asio_detail_posix_thread_function + 19	
6	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
7	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
8	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 58:

0	libsystem_kernel.dylib	0x00007fff7f356cf2 __select + 10
1	libmono.0.dylib	0x00000000102209c05 mono_poll + 426
2	libmono.0.dylib	0x000000001021ac29b
	ves_icall_System_Net_Sockets_Socket_Poll_internal + 153	
3	???	0x0000000017a2de117 0 + 6344794391
4	???	0x0000000017a2dc5f9 0 + 6344787449
5	???	0x00000000112e83d9f 0 + 4612177311
6	libmono.0.dylib	0x00000000102076f5a mono_jit_runtime_invoke + 1766
7	libmono.0.dylib	0x000000001021a2406 mono_runtime_invoke + 117
8	libmono.0.dylib	0x000000001021a7182
	mono_runtime_delegate_invoke + 105	
9	libmono.0.dylib	0x000000001021cdebc start_wrapper + 564
10	libmono.0.dylib	0x000000001021fe25a thread_start_routine + 218
11	libmono.0.dylib	0x000000001022245b6 GC_start_routine + 96
12	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
13	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377

14 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 59:

0 libsystem_kernel.dylib 0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff7f51f589 _pthread_cond_wait + 732
2 libmono.0.dylib 0x00000001021ed728
_wapi_handle_timedwait_signal_handle + 542
3 libmono.0.dylib 0x00000001021ed785
_wapi_handle_wait_signal_handle + 21
4 libmono.0.dylib 0x00000001021fc3a6 WaitForSingleObjectEx + 587
5 libmono.0.dylib 0x00000001021d795d async_invoke_thread + 459
6 libmono.0.dylib 0x00000001021cde51 start_wrapper + 457
7 libmono.0.dylib 0x00000001021fe25a thread_start_routine + 218
8 libmono.0.dylib 0x0000000102245b6 GC_start_routine + 96
9 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340
10 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377
11 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 60:

0 libsystem_kernel.dylib 0x00007fff7f356a16 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff7f51f589 _pthread_cond_wait + 732
2 libmono.0.dylib 0x00000001021ed728
_wapi_handle_timedwait_signal_handle + 542
3 libmono.0.dylib 0x00000001021ed785
_wapi_handle_wait_signal_handle + 21
4 libmono.0.dylib 0x00000001021fc3a6 WaitForSingleObjectEx + 587
5 libmono.0.dylib 0x00000001021fcae1 WaitForMultipleObjectsEx + 88
6 libmono.0.dylib 0x00000001021d0c63
mono_unity_wait_for_multiple_objects_processing_apc + 161
7 libmono.0.dylib 0x00000001021a2120
ves_icall_System.Threading.Monitor.Monitor_wait + 186
8 ??? 0x000000017a479774 0 + 6346479476
9 ??? 0x000000017a43a71d 0 + 6346221341
10 ??? 0x0000000112e83d9f 0 + 4612177311
11 libmono.0.dylib 0x0000000102076f5a mono_jit_runtime_invoke +
1766
12 libmono.0.dylib 0x00000001021a2406 mono_runtime_invoke + 117
13 libmono.0.dylib 0x00000001021a7182
mono_runtime_delegate_invoke + 105
14 libmono.0.dylib 0x00000001021cdebc start_wrapper + 564
15 libmono.0.dylib 0x00000001021fe25a thread_start_routine + 218
16 libmono.0.dylib 0x0000000102245b6 GC_start_routine + 96
17 libsystem_pthread.dylib 0x00007fff7f51e661 _pthread_body + 340
18 libsystem_pthread.dylib 0x00007fff7f51e50d _pthread_start + 377
19 libsystem_pthread.dylib 0x00007fff7f51dbf9 thread_start + 13

Thread 61:

0	libsystem_kernel.dylib	0x00007fff7f356a16 __psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7f51f589 _pthread_cond_wait + 732
2	libmono.0.dylib	0x000000001021ed728
	_wapi_handle_timedwait_signal_handle + 542	
3	libmono.0.dylib	0x000000001021ed785
	_wapi_handle_wait_signal_handle + 21	
4	libmono.0.dylib	0x000000001021fc3a6 WaitForSingleObjectEx + 587
5	libmono.0.dylib	0x000000001021d684f async_invoke_io_thread + 824
6	libmono.0.dylib	0x000000001021cde51 start_wrapper + 457
7	libmono.0.dylib	0x000000001021fe25a thread_start_routine + 218
8	libmono.0.dylib	0x00000000102245b6 GC_start_routine + 96
9	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
10	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
11	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 62:

0	libsystem_kernel.dylib	0x00007fff7f356a16 __psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7f51f589 _pthread_cond_wait + 732
2	libGalaxyPeer.dylib	0x00000000176b7a026 void
	boost::condition_variable_any::wait<std::__1::unique_lock<std::__1::mutex>>	
	>(std::__1::unique_lock<std::__1::mutex>&) + 102	
3	libGalaxyPeer.dylib	0x00000000176b7f862
	gog_1_92::CachingLoggerOutput::ThreadFunction() + 306	
4	libGalaxyPeer.dylib	0x00000000176be8969 boost::(anonymous
	namespace)::thread_proxy(void*) + 185	
5	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
6	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
7	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 63:

0	libsystem_kernel.dylib	0x00007fff7f356a16 __psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7f51f589 _pthread_cond_wait + 732
2	libGalaxyPeer.dylib	0x00000000176babcb6
	boost::asio::detail::task_io_service::do_run_one(boost::asio::detail::scoped_lock<boost::	
	asio::detail::posix_mutex>&, boost::asio::detail::task_io_service_thread_info&,	
	boost::system::error_code const&) + 246	
3	libGalaxyPeer.dylib	0x00000000176bab988
	boost::asio::detail::task_io_service::run(boost::system::error_code&) + 184	
4	libGalaxyPeer.dylib	0x00000000176bab8ba
	boost::asio::detail::posix_thread::func<boost::asio::detail::resolver_service_base::work_i	
	o_service_runner>::run() + 42	
5	libGalaxy.dylib	0x0000000017629ddf3
	boost_asio_detail_posix_thread_function + 19	
6	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
7	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
8	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 64:

0	libsystem_kernel.dylib	0x00007fff7f35728a	__workq_kernreturn + 10
1	libsystem_pthread.dylib	0x00007fff7f51e009	_pthread_wqthread + 1035
2	libsystem_pthread.dylib	0x00007fff7f51dbe9	start_wqthread + 13

Thread 65:

0	libsystem_pthread.dylib	0x00007fff7f51dbdc	start_wqthread + 0
1	???	0x001ffea200000001	0 + 9005696016187393

Thread 66:

0	libsystem_kernel.dylib	0x00007fff7f356a16	__psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7f51f589	_pthread_cond_wait + 732
2	libmono.0.dylib	0x00000001021ed728	_wapi_handle_timedwait_signal_handle + 542
3	libmono.0.dylib	0x00000001021ed785	_wapi_handle_wait_signal_handle + 21
4	libmono.0.dylib	0x00000001021fc3a6	WaitForSingleObjectEx + 587
5	libmono.0.dylib	0x00000001021d795d	async_invoke_thread + 459
6	libmono.0.dylib	0x00000001021cde51	start_wrapper + 457
7	libmono.0.dylib	0x00000001021fe25a	thread_start_routine + 218
8	libmono.0.dylib	0x00000001022245b6	GC_start_routine + 96
9	libsystem_pthread.dylib	0x00007fff7f51e661	_pthread_body + 340
10	libsystem_pthread.dylib	0x00007fff7f51e50d	_pthread_start + 377
11	libsystem_pthread.dylib	0x00007fff7f51dbf9	thread_start + 13

Thread 67:

0	libsystem_kernel.dylib	0x00007fff7f356a16	__psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7f51f589	_pthread_cond_wait + 732
2	libmono.0.dylib	0x00000001021ed728	_wapi_handle_timedwait_signal_handle + 542
3	libmono.0.dylib	0x00000001021ed785	_wapi_handle_wait_signal_handle + 21
4	libmono.0.dylib	0x00000001021fc3a6	WaitForSingleObjectEx + 587
5	libmono.0.dylib	0x00000001021d795d	async_invoke_thread + 459
6	libmono.0.dylib	0x00000001021cde51	start_wrapper + 457
7	libmono.0.dylib	0x00000001021fe25a	thread_start_routine + 218
8	libmono.0.dylib	0x00000001022245b6	GC_start_routine + 96
9	libsystem_pthread.dylib	0x00007fff7f51e661	_pthread_body + 340
10	libsystem_pthread.dylib	0x00007fff7f51e50d	_pthread_start + 377
11	libsystem_pthread.dylib	0x00007fff7f51dbf9	thread_start + 13

Thread 68:

0	libsystem_kernel.dylib	0x00007fff7f356a16	__psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7f51f589	_pthread_cond_wait + 732
2	libmono.0.dylib	0x00000001021ed728	_wapi_handle_timedwait_signal_handle + 542
3	libmono.0.dylib	0x00000001021ed785	

_wapi_handle_wait_signal_handle + 21

4	libmono.0.dylib	0x000000001021fc3a6 WaitForSingleObjectEx + 587
5	libmono.0.dylib	0x000000001021d795d async_invoke_thread + 459
6	libmono.0.dylib	0x000000001021cde51 start_wrapper + 457
7	libmono.0.dylib	0x000000001021fe25a thread_start_routine + 218
8	libmono.0.dylib	0x000000001022245b6 GC_start_routine + 96
9	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
10	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
11	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 69:

0	libsystem_kernel.dylib	0x00007fff7f356a16 __psynch_cvwait + 10
1	libsystem_pthread.dylib	0x00007fff7f51f589 _pthread_cond_wait + 732
2	libmono.0.dylib	0x000000001021ed728
_wapi_handle_timedwait_signal_handle + 542		
3	libmono.0.dylib	0x000000001021ed785
_wapi_handle_wait_signal_handle + 21		
4	libmono.0.dylib	0x000000001021fc3a6 WaitForSingleObjectEx + 587
5	libmono.0.dylib	0x000000001021d684f async_invoke_io_thread + 824
6	libmono.0.dylib	0x000000001021cde51 start_wrapper + 457
7	libmono.0.dylib	0x000000001021fe25a thread_start_routine + 218
8	libmono.0.dylib	0x000000001022245b6 GC_start_routine + 96
9	libsystem_pthread.dylib	0x00007fff7f51e661 _pthread_body + 340
10	libsystem_pthread.dylib	0x00007fff7f51e50d _pthread_start + 377
11	libsystem_pthread.dylib	0x00007fff7f51dbf9 thread_start + 13

Thread 6 crashed with X86 Thread State (64-bit):

rax: 0x0000000000000000 rbx: 0x000070000b7d9000 rcx: 0x000070000b7d7488
rdx: 0x0000000000000000
rdi: 0x00000000000014603 rsi: 0x0000000000000006 rbp: 0x000070000b7d74c0 rsp: 0x000070000b7d7488
r8: 0x00007fffb79cb048 r9: 0x0000000000000040 r10: 0x0000000000000000 r11: 0x00000000000000206
r12: 0x00000000000014603 r13: 0x00007fffb79cb9a0 r14: 0x0000000000000006 r15: 0x000000000000002d
rip: 0x00007fff7f356b66 rfi: 0x00000000000000206 cr2: 0x00007fffb79cf160

Logical CPU: 0

Error Code: 0x02000148

Trap Number: 133

Binary Images:

0x100000000 - 0x1019445f7 +unity.Harebrained Schemes.BattleTech (180402-master-UNKNOWN - 0) <5724EB20-4ECD-32E1-A8F2-6F64D95BC810> /Applications/BATTLETECH/BattleTech.app/Contents/MacOS/BattleTech
0x10206d000 - 0x10230dff7 +libmono.0.dylib (1) <733F0067-8448-3D1B-

BC9A-9E246BCB4082> /Applications/BATTLETECH/BattleTech.app/Contents/
Frameworks/MonoEmbedRuntime/osx/libmono.0.dylib
0x107455000 - 0x10749facf dyld (551.4) <8A72DE9C-A136-3506-
AA02-4BA2B82DCAF3> /usr/lib/dyld
0x1147b4000 - 0x1147c1ff7 com.apple.iokit.IOHIDLib (2.0.0 - 2.0.0)
<10AB8E8F-FD40-341C-83B6-887B7A9993AF> /System/Library/Extensions/
IOHIDFamily.kext/Contents/PlugIns/IOHIDLib.plugin/Contents/MacOS/IOHIDLib
0x14fd86000 - 0x14fd8affb com.apple.audio.AppleHDAHALPlugIn (281.52 -
281.52) <23C7DDE6-A44B-3BE4-B47C-EB3045B267D9> /System/Library/Extensions/
AppleHDA.kext/Contents/PlugIns/AppleHDAHALPlugIn.bundle/Contents/MacOS/
AppleHDAHALPlugIn
0x14fda5000 - 0x14fda9ff7 +libAkFlanger.bundle (1) <3D32632F-DD5D-39FC-
B696-C672891FA887> /Applications/BATTLETECH/BattleTech.app/Contents/PlugIns/
libAkFlanger.bundle
0x14fdaf000 - 0x14fdb2ff7 +libAkGuitarDistortion.bundle (1) <97E278E6-
C81B-3406-B9E6-C83B01EFD1F4> /Applications/BATTLETECH/BattleTech.app/
Contents/PlugIns/libAkGuitarDistortion.bundle
0x14fdb9000 - 0x14fdbcff7 +libAkTremolo.bundle (1) <BECEDBEF-
C290-3C2E-AB48-20B0497AB6DD> /Applications/BATTLETECH/BattleTech.app/
Contents/PlugIns/libAkTremolo.bundle
0x151800000 - 0x1519b2fff +Audiokinetic.AkSoundEngine (1.0 - 1)
<ED96A152-FD5D-3CE4-BA28-E71FC8403D43> /Applications/BATTLETECH/
BattleTech.app/Contents/PlugIns/AkSoundEngine.bundle/Contents/MacOS/
AkSoundEngine
0x155d58000 - 0x155f00ff7 com.apple.audio.units.Components (1.14 - 1.14)
<1E04BB32-1550-3851-8CD1-4A588BFE5D46> /System/Library/Components/
CoreAudio.component/Contents/MacOS/CoreAudio
0x176133000 - 0x176153fff +libGalaxyCSharpGlue.dylib (0) <8EA42BFE-
AB8A-3AC4-A1EA-C830C6960CCD> /Applications/BATTLETECH/BattleTech.app/
Contents/Frameworks/MonoEmbedRuntime/osx/libGalaxyCSharpGlue.dylib
0x1761c7000 - 0x17657c5af +libGalaxy.dylib (0) <A3BEBA48-248C-3DAB-
B900-EE88CD2C473E> /Applications/BATTLETECH/BattleTech.app/Contents/
Frameworks/MonoEmbedRuntime/osx/libGalaxy.dylib
0x176874000 - 0x176fd38cf +libGalaxyPeer.dylib (0) <77ED131D-
C455-31D2-8191-3568A5121FAC> /Users/Shared/*/libGalaxyPeer.dylib
0x7fff4f5c6000 - 0x7fff4f914ff7 com.apple.RawCamera.bundle (8.05.0 - 1017.4.1)
<CAF490E6-CB0E-3EF0-B3D2-C4880CF85077> /System/Library/CoreServices/
RawCamera.bundle/Contents/MacOS/RawCamera
0x7fff51859000 - 0x7fff52197ff7 com.apple.GeForceGLDriver (10.32.0 - 10.3.2)
<33B6681B-A032-38F8-81E7-3147DF2121DA> /System/Library/Extensions/
GeForceGLDriver.bundle/Contents/MacOS/GeForceGLDriver
0x7fff52198000 - 0x7fff52852ff7 libclh.dylib (10.32) <F699C7DD-E680-3A79-
B8C4-97935A9AFCAB> /System/Library/Extensions/GeForceGLDriver.bundle/
Contents/MacOS/libclh.dylib
0x7fff52853000 - 0x7fff529f5ff7 com.apple.GeForceMTLDriver (10.32.0 - 10.3.2)
<45750910-1F6F-350E-AD99-D105D506CB5D> /System/Library/Extensions/
GeForceMTLDriver.bundle/Contents/MacOS/GeForceMTLDriver

0x7fff531e8000 - 0x7fff533c8ff3 com.apple.avfoundation (2.0 - 1536.36)
 <BB65ED51-CE44-31BD-A6EC-4B1EC5EADDD9> /System/Library/Frameworks/
 AVFoundation.framework/Versions/A/AVFoundation
 0x7fff533c9000 - 0x7fff53482fff com.apple.audio.AVFAudio (1.0 - ???)
 <ECE63BA3-4344-3522-904B-71F89677AC7D> /System/Library/Frameworks/
 AVFoundation.framework/Versions/A/Frameworks/AVFAudio.framework/Versions/A/
 AVFAudio
 0x7fff53588000 - 0x7fff53588fff com.apple.Accelerate (1.11 - Accelerate 1.11)
 <2EF00EFE-06E8-3082-85C3-2988B422A19D> /System/Library/Frameworks/
 Accelerate.framework/Versions/A/Accelerate
 0x7fff53589000 - 0x7fff535a0ff7 libCGInterfaces.dylib (417.2)
 <2F9C08AF-6DC1-325C-AE8A-BD7364A72F16> /System/Library/Frameworks/
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 libCGInterfaces.dylib
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0x7fff619ee000 - 0x7fff61a16ffb GLRendererFloat (16.7.4) <3B51AC1B-0A3C-30E5-80EB-F64EBB1B1F77> /System/Library/Frameworks/OpenGL.framework/Versions/A/Resources/GLRendererFloat.bundle/GLRendererFloat

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0x7fff63126000 - 0x7fff63451fff com.apple.security (7.0 - 58286.70.7) <9FC166E1-14D0-305C-A086-02B9E83F547E> /System/Library/Frameworks/Security.framework/Versions/A/Security

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0x7fff63510000 - 0x7fff63514ffb com.apple.xpc.ServiceManagement (1.0 - 1) <71B45D83-ECA4-3265-997E-683A8B8DF413> /System/Library/Frameworks/ServiceManagement.framework/Versions/A/ServiceManagement

0x7fff638b9000 - 0x7fff63929ff3 com.apple.SystemConfiguration (1.17 - 1.17) <8532B8E9-7E30-35A3-BC4A-DDE8E0614FDA> /System/Library/Frameworks/SystemConfiguration.framework/Versions/A/SystemConfiguration

0x7fff63ade000 - 0x7fff63e59fff com.apple.VideoToolbox (1.0 - 2276.68) <8F6FBC7D-60EA-38B2-B583-7ECB58E8936E> /System/Library/Frameworks/VideoToolbox.framework/Versions/A/VideoToolbox

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0x7fff674e4000 - 0x7fff6750cfff com.apple.framework.Apple80211 (13.0 - 1361.7) <16627876-8CF5-3502-A1D6-35FCBDD5E79A> /System/Library/PrivateFrameworks/Apple80211.framework/Versions/A/Apple80211

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AppleSauce.framework/Versions/A/AppleSauce

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AuthKit.framework/Versions/A/AuthKit

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BackgroundTaskManagement.framework/Versions/A/BackgroundTaskManagement

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Backup.framework/Versions/A/Backup

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CommonAuth.framework/Versions/A/CommonAuth

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0x7fff6b23f000 - 0x7fff6b374fff com.apple.coreui (2.1 - 494.1) <B2C515C3-
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CoreWiFi.framework/Versions/A/CoreWiFi

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CrashReporterSupport.framework/Versions/A/CrashReporterSupport

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 0x7fff6c6d4000 - 0x7fff6cb02fff com.apple.vision.FaceCore (3.3.2 - 3.3.2) <B574FE33-4A41-3611-9738-388EBAF03E37> /System/Library/PrivateFrameworks/FaceCore.framework/Versions/A/FaceCore
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IntlPreferences.framework/Versions/A/IntlPreferences

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0x7fff71c07000 - 0x7fff71cfcff7 com.apple.LanguageModeling (1.0 - 159.5.3) <7F0AC200-E3DD-39FB-8A95-00DD70B66A9F> /System/Library/PrivateFrameworks/LanguageModeling.framework/Versions/A/LanguageModeling

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0x7fff71d43000 - 0x7fff71d4aff7 com.apple.LinguisticData (1.0 - 238.3) <49A54649-1021-3DBD-99B8-1B2EDFFA5378> /System/Library/PrivateFrameworks/LinguisticData.framework/Versions/A/LinguisticData

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0x7fff767d3000 - 0x7fff767dffff com.apple.xpc.RemoteServiceDiscovery (1.0 - 1205.70.9) <2937CFBF-587C-33A0-B493-FFB4E606A498> /System/Library/PrivateFrameworks/RemoteServiceDiscovery.framework/Versions/A/RemoteServiceDiscovery

0x7fff767e0000 - 0x7fff76803ffb com.apple.RemoteViewServices (2.0 - 125) <592323D1-CB44-35F1-9921-4C2AB8D920A0> /System/Library/PrivateFrameworks/RemoteViewServices.framework/Versions/A/RemoteViewServices

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Sharing.framework/Versions/A/Sharing

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(1.2.6 - 2.6) <8F04800F-3570-3392-A24D-B229FF03F7F9> /System/Library/
PrivateFrameworks/SignpostNotification.framework/Versions/A/SignpostNotification

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SkyLight.framework/Versions/A/SkyLight

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SpeechRecognitionCore.framework/Versions/A/SpeechRecognitionCore

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TCC.framework/Versions/A/TCC

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TextureIO.framework/Versions/A/TextureIO

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TrustEvaluationAgent.framework/Versions/A/TrustEvaluationAgent

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ViewBridge.framework/Versions/A/ViewBridge

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login.framework/Versions/A/Frameworks/loginsupport.framework/Versions/A/
loginsupport

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<01402BC4-4822-3676-9C80-50D83F816424> /usr/lib/libapple_nghttp2.dylib
0x7fff7cf4c000 - 0x7fff7cf76ff3 libarchive.2.dylib (54) <8FC28DD8-E315-3C3E-95FE-D1D2CBE49888> /usr/lib/libarchive.2.dylib
0x7fff7cf77000 - 0x7fff7d07afe7 libate.dylib (1.13.1)
<DABEA1B1-806C-34C9-8AFF-DEB6AB2829E3> /usr/lib/libate.dylib
0x7fff7d07e000 - 0x7fff7d07eff3 libauto.dylib (187) <A05C7900-F8C7-3E75-8D3F-909B40C19717> /usr/lib/libauto.dylib
0x7fff7d07f000 - 0x7fff7d137ff3 libboringssl.dylib (109.50.14) <E6813F87-B5E4-3F7F-A725-E6A7F2BD02EC> /usr/lib/libboringssl.dylib
0x7fff7d138000 - 0x7fff7d148ff3 libbsm.0.dylib (39) <6BC96A72-AFBE-34FD-91B1-748A530D8AE6> /usr/lib/libbsm.0.dylib
0x7fff7d149000 - 0x7fff7d156ffb libbz2.1.0.dylib (38)
<0A5086BB-4724-3C14-979D-5AD4F26B5B45> /usr/lib/libbz2.1.0.dylib
0x7fff7d157000 - 0x7fff7d1adfff libc++.1.dylib (400.9) <7D3DACCC-3804-393C-ABC1-1A580FD00CB6> /usr/lib/libc++.1.dylib
0x7fff7d1ae000 - 0x7fff7d1d2ff7 libc++abi.dylib (400.8.2) <EF5E37D7-11D9-3530-BE45-B986612D13E2> /usr/lib/libc++abi.dylib
0x7fff7d1d4000 - 0x7fff7d1e4fff libcmph.dylib (6)
<A5509EE8-7E00-3224-8814-015B077A3CF5> /usr/lib/libcmph.dylib
0x7fff7d1e5000 - 0x7fff7d1fcfd3 libcompression.dylib (47.60.2)
<CC7ACB0A-49CD-3564-978F-49F843186F27> /usr/lib/libcompression.dylib
0x7fff7d4a7000 - 0x7fff7d4bfff7 libcoretls.dylib (155.50.1) <D350052E-DC4D-3185-ADBA-BA48EDCEE955> /usr/lib/libcoretls.dylib
0x7fff7d4c0000 - 0x7fff7d4c1ff3 libcoretls_cfhelpers.dylib (155.50.1) <B297F5D8-F2FE-3566-A752-E9D998B9C039> /usr/lib/libcoretls_cfhelpers.dylib
0x7fff7d65a000 - 0x7fff7d7ebfff libcrypto.35.dylib (22.50.2)
<97828BFD-4675-35DF-BE2E-C6D1555BB71D> /usr/lib/libcrypto.35.dylib
0x7fff7d992000 - 0x7fff7d9e8ff3 libcups.2.dylib (462.2.4) <908099FB-C70E-38FA-9573-88CB98FDDE29> /usr/lib/libcups.2.dylib
0x7fff7db28000 - 0x7fff7db28fff libenergytrace.dylib (16) <A92AB8B8-B986-3CE6-980D-D55090FEF387> /usr/lib/libenergytrace.dylib
0x7fff7db5f000 - 0x7fff7db64ff3 libheimdal-asn1.dylib (520.50.6) <E358445A-B84E-31B5-BCCD-7E1397519D96> /usr/lib/libheimdal-asn1.dylib
0x7fff7db90000 - 0x7fff7dc81ff7 libiconv.2.dylib (51.50.1) <2FEC9707-3FAF-3828-A50D-8605086D060F> /usr/lib/libiconv.2.dylib
0x7fff7dc82000 - 0x7fff7dea9ffb libicucore.A.dylib (59180.0.1)
<34EBADD6-4092-30EC-90E8-F75241E94D76> /usr/lib/libicucore.A.dylib

0x7fff7def6000 - 0x7fff7def7fff liblangid.dylib (128) <39C39393-0D05-301D-93B2-F224FC4949AA> /usr/lib/liblangid.dylib
0x7fff7def8000 - 0x7fff7df11ffb liblzma.5.dylib (10)
<3D419A50-961F-37D2-8A01-3DC7AB7B8D18> /usr/lib/liblzma.5.dylib
0x7fff7df12000 - 0x7fff7df28ff7 libmarisa.dylib (9) <D6D2D55D-1D2E-3442-B152-B18803C0ABB4> /usr/lib/libmarisa.dylib
0x7fff7dfd9000 - 0x7fff7e201ff7 libmecabra.dylib (779.7.6) <F462F170-E872-3D09-B219-973D5E99C09F> /usr/lib/libmecabra.dylib
0x7fff7e3d9000 - 0x7fff7e554fff libnetwork.dylib (1229.70.2) <E185D902-AC7F-3044-87C0-AE2887C59CE7> /usr/lib/libnetwork.dylib
0x7fff7e5db000 - 0x7fff7e9cc3b7 libobjc.A.dylib (723)
<BEEA51E2-1C4D-3672-87F6-F267B4AC6221> /usr/lib/libobjc.A.dylib
0x7fff7e9df000 - 0x7fff7e9e3fff libpam.2.dylib (22)
<7B4D2CE2-1438-387A-9802-5CEEFBF26F86> /usr/lib/libpam.2.dylib
0x7fff7e9e6000 - 0x7fff7ea1afff libpcap.A.dylib (79.20.1) <FA13918B-A247-3181-B256-9B852C7BA316> /usr/lib/libpcap.A.dylib
0x7fff7ea99000 - 0x7fff7eab5ffb libresolv.9.dylib (65)
<E8F3415B-4472-3202-8901-41FD87981DB2> /usr/lib/libresolv.9.dylib
0x7fff7eb04000 - 0x7fff7eb05ff3 libspindump.dylib (252) <D8E27057-E3CC-3D7F-A010-4A87830F6A83> /usr/lib/libspindump.dylib
0x7fff7eb06000 - 0x7fff7ec93ff7 libsqlite3.dylib (274.8.1) <B70A2908-E0F7-364E-952A-1D2D19787B89> /usr/lib/libsqlite3.dylib
0x7fff7ed95000 - 0x7fff7ede3fff libstdc++.6.0.9.dylib (104.1) <0EA35E7E-B536-3628-B462-A4098805CEAC> /usr/lib/libstdc++.6.0.9.dylib
0x7fff7ee67000 - 0x7fff7eec7ff3 libusrtcp.dylib (1229.70.2) <1E065228-D0E3-3808-9405-894056C6BEC0> /usr/lib/libusrtcp.dylib
0x7fff7eec8000 - 0x7fff7eecbffb libutil.dylib (51.20.1) <216D18E5-0BAF-3EAF-A38E-F6AC37CBABD9> /usr/lib/libutil.dylib
0x7fff7eecd000 - 0x7fff7eed9fff libxar.1.dylib (400)
<0316128D-3B47-3052-995D-97B4FE5491DC> /usr/lib/libxar.1.dylib
0x7fff7eedd000 - 0x7fff7efc4fff libxml2.2.dylib (31.11)
<C2B5C43F-9C0B-31E6-8EC0-939591EDAC49> /usr/lib/libxml2.2.dylib
0x7fff7efc5000 - 0x7fff7efedfff libxslt.1.dylib (15.12) <4A5E011D-8B29-3135-A52B-9A9070ABD752> /usr/lib/libxslt.1.dylib
0x7fff7efee000 - 0x7fff7f000ffb libz.1.dylib (70)
<48C67CFC-940D-3857-8DAD-857774605352> /usr/lib/libz.1.dylib
0x7fff7f09c000 - 0x7fff7f0a0ff7 libcache.dylib (80) <092479CB-1008-3A83-BECF-E115F24D13C1> /usr/lib/system/libcache.dylib
0x7fff7f0a1000 - 0x7fff7f0abff3 libcommonCrypto.dylib (60118.50.1)
<029F5985-9B6E-3DCB-9B96-FD007678C6A7> /usr/lib/system/libcommonCrypto.dylib
0x7fff7f0ac000 - 0x7fff7f0b3fff libcompiler_rt.dylib (62)
<968B8E3F-3681-3230-9D78-BB8732024F6E> /usr/lib/system/libcompiler_rt.dylib
0x7fff7f0b4000 - 0x7fff7f0bdffb libcopyfile.dylib (146.50.5)
<3885083D-50D8-3EEC-B481-B2E605180D7F> /usr/lib/system/libcopyfile.dylib
0x7fff7f0be000 - 0x7fff7f143fff libcorecrypto.dylib (562.70.1)
<5C26364F-2269-31EC-84AF-0FED2C902E38> /usr/lib/system/libcorecrypto.dylib
0x7fff7f1cb000 - 0x7fff7f204ff7 libdispatch.dylib (913.60.2)

<232C69BD-022E-3AB9-8807-79F9FA7CB5EC> /usr/lib/system/libdispatch.dylib
 0x7fff7f205000 - 0x7fff7f222ff7 libdyld.dylib (551.4) <81BF3A82-5719-3B54-ABA9-76C82D932CAC> /usr/lib/system/libdyld.dylib
 0x7fff7f223000 - 0x7fff7f223ffb libkeymgr.dylib (28) <E34E283E-90FA-3C59-B48E-1277CDB9CDCE> /usr/lib/system/libkeymgr.dylib
 0x7fff7f224000 - 0x7fff7f230ff3 libkxld.dylib (4570.71.2)
 <C3C31E1B-3E74-3828-8429-4D442E26D41C> /usr/lib/system/libkxld.dylib
 0x7fff7f231000 - 0x7fff7f231ff7 liblaunch.dylib (1205.70.9) <B184B521-FF24-3142-AFAF-23D170CF918C> /usr/lib/system/liblaunch.dylib
 0x7fff7f232000 - 0x7fff7f236ffb libmacho.dylib (906) <1902A611-081A-3452-B11E-EBD1B166E831> /usr/lib/system/libmacho.dylib
 0x7fff7f237000 - 0x7fff7f239ff3 libquarantine.dylib (86)
 <26C0BA22-8F93-3A07-9A4E-C8D53D2CE42E> /usr/lib/system/libquarantine.dylib
 0x7fff7f23a000 - 0x7fff7f23bff3 libremovefile.dylib (45) <711E18B2-5BBE-3211-A916-56740C27D17A> /usr/lib/system/libremovefile.dylib
 0x7fff7f23c000 - 0x7fff7f253fff libsystem_asl.dylib (356.70.1) <39E46A6F-B228-3E78-B83E-1779F9707A39> /usr/lib/system/libsystem_asl.dylib
 0x7fff7f254000 - 0x7fff7f254fff libsystem_blocks.dylib (67)
 <17303FDF-0D2D-3963-B05E-B4DF63052D47> /usr/lib/system/libsystem_blocks.dylib
 0x7fff7f255000 - 0x7fff7f2deff7 libsystem_c.dylib (1244.50.9)
 <1187BFE8-4576-3247-8177-481554E1F9E7> /usr/lib/system/libsystem_c.dylib
 0x7fff7f2df000 - 0x7fff7f2e2ffb libsystem_configuration.dylib (963.50.8)
 <DF6B5287-203E-30CB-9947-78DF446C72B8> /usr/lib/system/libsystem_configuration.dylib
 0x7fff7f2e3000 - 0x7fff7f2e6ffb libsystem_coreservices.dylib (51) <486000D3-D8CB-3BE7-8EE5-8BF380DE6DF7> /usr/lib/system/libsystem_coreservices.dylib
 0x7fff7f2e7000 - 0x7fff7f2e8fff libsystem_darwin.dylib (1244.50.9)
 <09C21A4A-9EE0-388B-A9D9-DF8F6758791> /usr/lib/system/libsystem_darwin.dylib
 0x7fff7f2e9000 - 0x7fff7f2efff7 libsystem_dnssd.dylib (878.70.2)
 <3290768B-54DE-3AB6-B155-AC0950AC5564> /usr/lib/system/libsystem_dnssd.dylib
 0x7fff7f2f0000 - 0x7fff7f339ff7 libsystem_info.dylib (517.30.1) <AB634A98-B8AA-3804-8436-38261FC8EC4D> /usr/lib/system/libsystem_info.dylib
 0x7fff7f33a000 - 0x7fff7f360ff7 libsystem_kernel.dylib (4570.71.2)
 <F22B8D73-69D8-36D7-BF66-7F9AC70C08C2> /usr/lib/system/libsystem_kernel.dylib
 0x7fff7f361000 - 0x7fff7f3acfc3 libsystem_m.dylib (3147.50.1) <8CFB51C9-B422-3379-8552-064C63943A23> /usr/lib/system/libsystem_m.dylib
 0x7fff7f3ad000 - 0x7fff7f3ccfff libsystem_malloc.dylib (140.50.6)
 <7FD43735-9DDD-300E-8C4A-F909A74BDF49> /usr/lib/system/libsystem_malloc.dylib
 0x7fff7f3cd000 - 0x7fff7f4fdff7 libsystem_network.dylib (1229.70.2)
 <5E86B2DE-9E15-3354-8714-4094ED5F698D> /usr/lib/system/libsystem_network.dylib
 0x7fff7f4fe000 - 0x7fff7f508ffb libsystem_networkextension.dylib (767.70.1)
 <D23EAF1C-E8BD-34D5-969C-6E45A1C3B4E4> /usr/lib/system/libsystem_networkextension.dylib
 0x7fff7f509000 - 0x7fff7f512ff3 libsystem_notify.dylib (172)
 <08012EC0-2CD2-34BE-BF93-E7F56491299A> /usr/lib/system/libsystem_notify.dylib
 0x7fff7f513000 - 0x7fff7f51aff7 libsystem_platform.dylib (161.50.1)
 <6355EE2D-5456-3CA8-A227-B96E8F1E2AF8> /usr/lib/system/

```

libsystem_platform.dylib
  0x7fff7f51b000 - 0x7fff7f526fff libsystem_pthread.dylib (301.50.1)
<0E51CCBA-91F2-34E1-BF2A-FEEFD3D321E4> /usr/lib/system/
libsystem_pthread.dylib
  0x7fff7f527000 - 0x7fff7f52afff libsystem_sandbox.dylib (765.70.1)
<553DFCC6-9D31-3B9C-AB7C-30F6F265786D> /usr/lib/system/
libsystem_sandbox.dylib
  0x7fff7f52b000 - 0x7fff7f52cff3 libsystem_secinit.dylib (30) <DE8D14E8-
A276-3FF8-AE13-77F7040F33C1> /usr/lib/system/libsystem_secinit.dylib
  0x7fff7f52d000 - 0x7fff7f534ff7 libsystem_symptoms.dylib (820.60.2) <585BDFA2-
D54D-39D0-8046-44E824DABD43> /usr/lib/system/libsystem_symptoms.dylib
  0x7fff7f535000 - 0x7fff7f548fff libsystem_trace.dylib (829.70.1)
<3A6CB706-8CA6-3616-8AFC-14AAD7FAF187> /usr/lib/system/libsystem_trace.dylib
  0x7fff7f54a000 - 0x7fff7f54fff7 libunwind.dylib (35.3)
<BEF3FB49-5604-3B5F-82B5-332B80023AC3> /usr/lib/system/libunwind.dylib
  0x7fff7f550000 - 0x7fff7f57dff7 libxpc.dylib (1205.70.9)
<0BC7AD67-671D-31D4-8B88-C317B8379598> /usr/lib/system/libxpc.dylib

```

External Modification Summary:

Calls made by other processes targeting this process:

```

task_for_pid: 1
thread_create: 0
thread_set_state: 0

```

Calls made by this process:

```

task_for_pid: 0
thread_create: 0
thread_set_state: 0

```

Calls made by all processes on this machine:

```

task_for_pid: 4209
thread_create: 0
thread_set_state: 0

```

VM Region Summary:

ReadOnly portion of Libraries: Total=441.7M resident=0K(0%)

swapped_out_or_unallocated=441.7M(100%)

Writable regions: Total=1.5G written=0K(0%) resident=0K(0%) swapped_out=0K(0%)

unallocated=1.5G(100%)

VIRTUAL REGION		
REGION TYPE	SIZE	COUNT (non-coalesced)
=====	=====	=====
Accelerate framework	128K	2
Activity Tracing	256K	2
CG backing stores	14.5M	4
CG image	40K	4
CoreAnimation	28K	5
CoreGraphics	8K	2

CoreImage	8K	3	
CoreUI image data	472K	7	
CoreUI image file	180K	4	
Foundation	4K	2	
IOKit	7940K	2	
Kernel Alloc Once	8K	2	
MALLOC	1.3G	128	
MALLOC guard page	48K	12	
MALLOC_LARGE (reserved)	320K	3	reserved VM address space
(unallocated)			
Memory Tag 242	12K	2	
OpenGL GLSL	384K	6	
STACK GUARD	56.3M	71	
Stack	63.4M	71	
VM_ALLOCATE	81.6M	90	
VM_ALLOCATE (reserved)	4K	2	reserved VM address space
(unallocated)			
__DATA	36.4M	272	
__FONT_DATA	4K	2	
__GLSLBUILTINS	2588K	2	
__LINKEDIT	213.9M	15	
__TEXT	227.8M	271	
__UNICODE	560K	2	
mapped file	51.6M	24	
shared memory	632K	11	
=====	=====	=====	
TOTAL	2.1G	994	
TOTAL, minus reserved VM space	2.1G	994	

Model: iMac13,2, BootROM IM131.0115.B00, 4 processors, Intel Core i5, 2.9 GHz, 32 GB, SMC 2.11f16

Graphics: NVIDIA GeForce GTX 660M, NVIDIA GeForce GTX 660M, PCIe

Memory Module: BANK 0/DIMM0, 8 GB, DDR3, 1600 MHz, 0x80AD, 0x484D5434314753364D465238432D50422020

Memory Module: BANK 1/DIMM0, 8 GB, DDR3, 1600 MHz, 0x80AD, 0x484D5434314753364D465238432D50422020

Memory Module: BANK 0/DIMM1, 8 GB, DDR3, 1600 MHz, 0x80AD, 0x484D5434314753364D465238432D50422020

Memory Module: BANK 1/DIMM1, 8 GB, DDR3, 1600 MHz, 0x80AD, 0x484D54343147533641465238432D50422020

AirPort: spairport_wireless_card_type_airport_extreme (0x14E4, 0xF4), Broadcom BCM43xx 1.0 (7.21.190.18.1a3)

Bluetooth: Version 6.0.7f10, 3 services, 27 devices, 1 incoming serial ports

Network Service: Wi-Fi, AirPort, en1

Serial ATA Device: APPLE HDD ST1000DM003, 1 TB

USB Device: USB 2.0 Bus

USB Device: Hub

USB Device: Hub
USB Device: BRCM20702 Hub
USB Device: Bluetooth USB Host Controller
USB Device: USB 2.0 Bus
USB Device: Hub
USB Device: FaceTime HD Camera (Built-in)
USB Device: USB 3.0 Bus
USB Device: ANT USB-m Stick
Thunderbolt Bus: iMac, Apple Inc., 23.4